



DELHI PUBLIC SCHOOL
DWARKA

presents

MÈLANGE- SPECTRUM

ANNUAL FEST 2025

11 OCTOBER 2025

DELHI PUBLIC SCHOOL,
DWARKA

MÈLANGE - SPECTRUM
ANNUAL FEST 2025

Dear Principal

DPS Dwarka is proud to announce MÈLANGE – SPECTRUM, The Annual Fest 2025 on **Saturday, 11 October 2025**. Around 118 innovative and interesting events have been designed for the students to cater to diverse abilities and provide a unique platform to showcase their potential.

This fest aims to foster camaraderie, display talent, and promote healthy competition among students. We offer students an opportunity to exhibit their creativity across multiple domains, be it academics, sports, arts, music, and dance. This recognition will boost their confidence and motivate them to refine their skills further. We are confident that every participant will discover their forte and leave a lasting impression.

We cordially invite the students of your esteemed institution to participate in this mega event. To confirm participation, kindly complete the Online Registration Form by visiting the links provided along with event details.

Please find attached the detailed programme schedule, guidelines, and the links for registration. We request you to submit the completed registration forms latest by **Saturday, 04 October, 2025**.

Let us cultivate together an environment of creativity, knowledge and growth.

We eagerly look forward to the enthusiastic participation of your school.

With warm regards,

Yours sincerely,

Principal



DELHI PUBLIC SCHOOL, DWARKA

ANNUAL FEST 2025
SATURDAY, 11 OCTOBER 2025

GENERAL GUIDELINES

- Schools must confirm their participation by submitting the duly filled **Online Registration Form** latest by **Saturday, 04 October, 2025**.
- **On the day of the event, registration at DPS Dwarka** will be from **08:00 a.m. to 08:45 a.m.**
- Events for classes **Pre-School to V** will be conducted under the title **Mélange 2025** while events for **classes VI to XII** will be held under the title **Spectrum 2025**.
- Only one entry per school per event will be accepted.
- Schools must ensure that no student participates in more than one event.
- All students must be in their school uniform, unless otherwise specified for a particular event. The school monogram on the uniform must be concealed with white paper.
- All participants must carry their School Identity Cards.
- All participants are requested to bring their own snacks/ lunch and water bottle.
- Schools are requested to send two teacher escorts with the participants to ensure proper coordination and discipline.
- The host school will retain all entries submitted for judgement.
- **The decision of the judges will be final and binding.**



MÉLANGE

PRIMARY WING



DELHI PUBLIC SCHOOL, DWARKA



MÉLANGE 2025
(Event for Juniors)

S.No.	NAME OF THE EVENT	CLASS	MODE
1.	Creature Feature	Pre-School	OFFLINE (Submission Mode)
2.	Bot Out of Waste	Pre-Primary	
3.	Tale on a Table	I	
4.	Caped Crusaders	II	
5.	Munch on Math : Mathelicious Menu	IV	
6.	Once Upon a Sale : Fairy Tale Props Market	III & IV	ONSITE EVENT
7.	Fuel Your Morning with Flavour!	III & IV	
8.	Digital India	IV	
9.	भावों के रंग ... नवरस के संग	IV	
10.	Earth's Almanac	IV & V	
11.	Shakti	IV & V	
12.	Fusion Tattva	IV & V	
13.	Math-e-Cast	V	
14.	The Big Fight	V	
15.	Envisage	V	ONLINE EVENT



MÉLANGE (Event for Juniors)

EVENT : **Creature Feature**

ELIGIBILITY : Class Pre-School

AGE GROUP : 3-4 years

NO. OF PARTICIPANT(S) : 01

GENERAL GUIDELINES :

1. Participants are required to design one imaginary creature (using body parts of different animals) and its habitat on an A3 sized cardboard.
2. Participants can use a variety of craft and other waste material such as shells, stones, sand, pipe cleaners, toffee wrappers, bottle caps etc. to make the habitat and the imaginary creature.
3. The child's name, class, school name should be mentioned on the reverse side and the name of the imaginary creature should be mentioned on the front side of the cardboard.
4. The name of the event along with the name of the participating school should be mentioned on the envelope.
5. The entries should reach the host school on / by **Monday, 06 October 2025**.
6. Entries received after the date of submission will not be considered for judgement. Multiple entries will not be accepted.
7. The host school will retain all entries.

Judgement Criteria:

- 1) Creativity
- 2) Material Used
- 3) Aesthetic Appeal
- 4) Overall Presentation

For further queries, you may contact :

- **Ms. Shaguna Mehta (8447089222)**
- **Ms. Swati Dangwal (9999051320)**

SUBMISSION MODE



MÊLANGE **(Event for Juniors)**

EVENT : **Bot Out of Waste**

ELIGIBILITY : Class Pre-Primary

AGE GROUP : 4-5 years

NO. OF PARTICIPANT(S) : 01

GENERAL GUIDELINES :

1. Participants are required to design a three-dimensional model of a robot of the size of one standing shoe box or recycled cardboard box (not exceeding 9 inches x 12 inches) to depict mechanization in modern society.
2. A range of recyclable material such as bottle caps, aluminum foil, buttons, old CDs, wires, newspapers, straws and other readily available items may be utilized.
3. The participant's name, class and name of the school must be clearly displayed on the base of the robot model in a neat and legible manner.
4. The entries should reach the host school on / by **Monday, 06 October 2025**.
5. Entries received after the date of submission will not be considered for judgement. Multiple entries will not be accepted.
6. The host school will retain all entries.

Judgement Criteria:

- 1) Creativity
- 2) Aesthetic Appeal
- 3) Material Used
- 4) Overall Presentation

For further queries, you may contact :

- **Ms. Aarushi Kaushik (9958013066)**
- **Ms. Chandni Rekhi (9810202237)**

SUBMISSION MODE



MÉLANGE **(Event for Juniors)**

EVENT : **Tale on a Table**

ELIGIBILITY : **Class I**

NO. OF PARTICIPANT(S) : **01**

GENERAL GUIDELINES :

1. **Pick a story you love** : It can be a famous story like 'The Three Little Pigs', 'Thirsty Crow', 'Goldilocks' or your very own make-believe tale.
2. **Draw the Magic** : Create a Table Mat (Using A3 sheet) with drawings, colours and cut-outs.
You can draw-
 - The characters from the story
 - Where the story happens- story setting (a jungle, a castle etc.)
 - What happens in the beginning, middle and end
3. Decorate the mat by using bright colours, glitters, stickers etc.
4. Participant's name, class, name of the school and story must be clearly displayed on the reverse of the mat in a neat and legible manner.
5. The name of the event along with the name of the participating school should be mentioned on the envelope.
6. The entries should reach the host school on / by **Monday, 06 October 2025**.
7. Entries received after the date of submission will not be considered for judgement. Multiple entries will not be accepted.
8. The host school will retain all entries.

Judgement Criteria:

- 1) Creativity and Originality
- 2) Aesthetic Appeal
- 3) Neatness and Presentation
- 4) Story Telling through Art

For further queries, you may contact:

- **Ms. Chetna Sahni (9810844923)**
- **Ms. Preeti Rohella (9560016684)**

SUBMISSION MODE



MÊLANGE **(Event for Juniors)**

EVENT : **Caped Crusaders**

ELIGIBILITY : **Class II**

NO. OF PARTICIPANT(S) : **01**

GENERAL GUIDELINES :

1. Participants are to choose any one superhero from the following list:

- Batman
- Catwoman
- Spiderman
- Any 1 Power Puff Girl (Blossom, Bubbles or Buttercup)

2. Participants are required to design a superhero mask (using A-4 sized sheet) and costume (using A-3 sized sheet) inspired by any superhero character chosen by them.

3. Drawings, cut-outs, decorative material, fabric, waste material etc. can be used to design both the mask and costume on the sheets itself without cutting them out.

4. Elements that reflect the superhero's powers / personality are to be incorporated.

5. Name and class of the participant, school name and name of the selected character should be mentioned on the reverse side of the mask and costume.

6. The name of the event along with the name of the participating school should be mentioned on the envelope.

7. The entries should reach the host school on / by **Monday, 06 October 2025**.

8. Entries received after the date of submission will not be considered for judgement. Multiple entries will not be accepted.

9. The host school will retain all entries.

Judgement Criteria :

- 1) Thematic Relevance
- 2) Aesthetic Appeal
- 3) Creativity and Originality
- 4) Overall Presentation

For further queries, you may contact :

- **Ms. Nimisha Sehgal (9810277240)**
- **Ms. Poonam Sehgal (9891149065)**

SUBMISSION MODE



MÊLANGE (Event for Juniors)

EVENT : **Munch on Math - Mathelicious Menu**

ELIGIBILITY : Class IV

NO. OF PARTICIPANT(S) : A team of 02 students

GENERAL GUIDELINES:

1. Participants are required to prepare a menu booklet comprising five A-4 sized pastel sheets.
2. The menu must include 6 to 8 creatively named dishes in each of the following categories :
 - i. Starters
 - ii. Main Course
 - iii. Desserts
 - iv. Beverages
3. The names of all the items in menu should be inspired by Mathematical concepts, terms or symbols.
4. Each item must include a brief and imaginative description along with its price.
5. The students can beautify the menu using their creativity.
6. All the five A-4 sized pastel sheets can be either strung together or spiral bound to create a booklet.
7. The name and class of the participants along with the school name should be mentioned on the reverse side of the menu.
8. The entries should reach the host school on/by **Monday, 06 October 2025** in a brown envelope.
9. The name of the event along with the name of the participating school should be mentioned on the envelope.
10. Entries received after the date of submission will not be considered for judgement.
11. The host school will retain all the entries.

Judgement Criteria:

- 1) Creativity
- 2) Mathematical Aptness
- 3) Originality of Ideas
- 4) Overall Presentation

For further queries, you may contact

- **Ms. Ridhima Arora (7042652426)**
- **Ms. Sangeeta Mandhar (9971887057)**

SUBMISSION MODE



MÊLANGE (Event for Juniors)

EVENT	:	Once Upon a Sale : Fairy Tale Props Market!
ELIGIBILITY	:	Classes III & IV (Representation of both grades is a must)
NO. OF PARTICIPANT(S)	:	A team of 3 students
TIME OF THE EVENT	:	09:15 a.m. onwards
VENUE	:	Room No. S-08 and S-09 (Second Floor, Primary Wing)

GENERAL GUIDELINES :

1. Each school team is to create and present a fun and imaginative advertisement to sell a famous magical item or prop used by a well-known character from a fairy tale or children's story.
2. The presentation should be 2 minutes long.
3. The live advertisement could be a skit, jingle, song or a creative act.
4. Use of props is a must. Old recycled material is to be used for the same.
5. Schools can choose **ANY ONE** prop from the list given below to base their ad on:
 - a) Glass Slipper - Cinderella
 - b) Magic Lamp - Aladdin
 - c) Magic Mirror - Snow White
 - d) Flying Carpet - Aladdin
 - e) Golden Harp - Jack and the Beanstalk
 - f) Magic Wand (Fairy Godmother) - Cinderella
 - g) Flying Broomstick - Harry Potter
 - h) Rapunzel's Hairbrush - Rapunzel
 - i) Tinker Bell's Pixie Dust - Peter Pan
 - j) Flute - Pied Piper of Hamelin

Judgement Criteria :

- 1) Creativity and Originality
- 2) Connection to Fairy Tale
- 3) Expression and Voice Modulation
- 4) Overall Presentation

For further queries, you may contact :

- **Ms. Jasleen Kaur (8700900481)**
- **Ms. Pooja Rai (9810979563)**

ONSITE MODE



MÊLANGE **(Event for Juniors)**

EVENT	:	Fuel Your Morning with Flavour! (Cooking Without Fire)
ELIGIBILITY	:	Classes III & IV
NO. OF PARTICIPANT(S)	:	02 students (One from each class)
TIME OF THE EVENT	:	09:15 a.m. onwards
VENUE	:	Room Nos. F-10 and F-14 (First Floor, Primary Wing)

GENERAL GUIDELINES :

1. Participants are required to prepare a healthy breakfast including vegetarian sandwich, dip and drink (3 components in all) within a time limit of 2 hours.
2. Each participant must wear a chef cap, apron and gloves to maintain complete hygiene while preparing the breakfast.
3. The cutlery, crockery and the ingredients to be used are to be brought by the participants and arranged in the designated area prior to the commencement of the event.
4. Pre-cut vegetables and fruits are to be brought as participants will not be allowed to use a knife.
5. The meal is to be given an appropriate name.
6. No assistance from the accompanying teacher will be allowed once the event begins.
7. An A-4 sized Meal Card must be displayed on the presentation table listing the following:
 - Name of the sandwich
 - Name of the dip
 - Name of the drink
8. The ready dish should be presented aesthetically with proper table layout.
9. Serving plate, spoon and fork should be provided for the judge.
10. School name should not be displayed anywhere on the presentation table and Meal Card.

Judgement Criteria:

- 1) Thematic Relevance
- 2) Aesthetic Arrangement of Components
- 3) Taste
- 4) Meal Card

For further queries, you may contact :

- **Ms. Vinita Sharma (9871021748)**
- **Ms. Maneesha Mahajan (9810720531)**

ONSITE MODE



MÉLANGE
(Event for Juniors)

EVENT	:	Digital India
ELIGIBILITY	:	Class IV
NO. OF PARTICIPANT(S):	:	01
TIME OF THE EVENT	:	09:15 a.m. onwards
VENUE	:	Room Nos. S-05 (Multipurpose Room) and S-06 (Second Floor, Primary Wing)

GENERAL GUIDELINES :

1. Participants are required to visualize and compose a poster showcasing Digital India, keeping the poster aligned with the theme of digital innovation, technology and progress.
2. The same is to be drawn on an A-3 sized sheet.
3. The drawing should represent the important components such as AI, digital classrooms, smart cities, digital infrastructure etc. Participants are also required to write an inspiring message related to the topic.
4. The drawing is to be coloured by using any medium of one's choice.
5. Time duration of two hours will be granted to each participant.
6. A-3 sheets will be provided by the host school. Colours are to be brought by the students.
7. The host school will retain all entries.

Judgement Criteria:

- 1) Thematic Relevance
- 2) Creativity
- 3) Aptness of the message
- 4) Overall Presentation

For further queries, you may contact :

- **Ms. Smita Shukla (9868955975)**
- **Ms. Manisha Sethi (8130390508)**

ONSITE MODE



MÈLANGE **(Event for Juniors)**

प्रतिस्पर्द्धा (Event)	:	भावों के रंग ... नवरस के संग
योग्यता (Eligibility)	:	कक्षा-चार
प्रतिभागियों की संख्या	:	01
समय (Time)	:	प्रातः 09:15.
स्थान (Venue)	:	Room Nos. F-08 and F-09 (First Floor, Primary Wing)

निर्देश (GENERAL GUIDELINES) :

1. हिंदी भाषा के नौ रसों में से किसी एक रस का चयन करें।
2. प्रतिभागी अपने चयनित रस पर आधारित एकल संवादों का उचित हाव-भाव सहित अभिनयात्मक मंचन करे।
3. प्रतिभागी अपनी प्रस्तुति से पूर्व अपने चयनित रस के नाम का उल्लेख करे।
4. प्रस्तुति दो से ढाई मिनट के अंतर्गत पूर्ण की जाए।
5. प्रतिभागी विषयानुसार संबंधित वेश-भूषा में अपनी प्रस्तुति दे।
6. प्रस्तुति हेतु सहायक सामग्री का प्रयोग भी किया जा सकता है।
7. प्रतिभागी द्वारा अपने विद्यालय का नाम लेना वर्जित है।

मूल्यांकन आधार (Judgement Criteria) :

- 1) प्रस्तुतीकरण
- 2) विषयवस्तु
- 3) भावाभिव्यक्ति व उच्चारण
- 4) वेश-भूषा

प्रतियोगिता से संबंधित किसी भी जानकारी के लिए संपर्क करें-

- श्रीमती ममिता विष्ट- 9811970724
- श्रीमती रेनु रामपाल- 9810427004

ONSITE MODE



MÊLANGE

(Event for Juniors)

EVENT	:	Earth's Almanac
ELIGIBILITY	:	Classes IV & V
NO. OF PARTICIPANT(S)	:	02 students (One from each class)
TIME OF THE EVENT	:	09:15 a.m. onwards
VENUE	:	Room Nos. F-11and F-13 (First Floor, Primary Wing)

GENERAL GUIDELINES :

1. Celebrating days related to the environment, provides a platform for advocacy and collective efforts to address environmental issues.
2. In consonance with this, participants will be required to prepare a calendar of any 2 consecutive months citing any one important day / event related to environment in each of the selected months within a time period of 2 hours.
3. Dates of the month can be represented using any medium like sketch pens / colours / cutout of numbers (**This is to be done prior to the event**).
4. A-3 sized ivory sheets are to be used to prepare the 2 calendar pages which can be attached together in any desired way. (Sheets and other material is to be brought by the participants.)
5. One-third of the paper to be used for all the dates of the month and two third space to be used for representing the glory of the special day selected for that month.
6. The representation can be two dimensional (2D) / three dimensional (3D) using material of choice.
7. A slogan appropriate for the chosen day to be part of the calendar too.
8. Each month of the calendar to bear the following details:
 - Month and Year
 - Dates
 - Name of the Special Day
 - Event Depiction / Representation
 - Slogan

Judgement Criteria:

- 1) Creativity
- 2) Thematic Relevance
- 3) Aptness of Slogan
- 4) Overall Presentation

For further queries, you may contact :

- **Ms. Shalini Krishna (9910733110)**
- **Ms. Kriti Sharma (8527967077)**

ONSITE MODE



MÊLANGE (Event for Juniors)

EVENT	:	Shakti
TOPIC	:	Women Empowerment
ELIGIBILITY	:	Classes IV & V (Representation of both grades is a must)
NO. OF PARTICIPANT(S)	:	07 to 08 students
TIME OF THE EVENT	:	09:15 a.m. onwards
VENUE	:	School Auditorium

GENERAL GUIDELINES :

1. Participants are required to depict the given theme in any Semi-Classical dance form or Contemporary Style.
2. Performers should be dressed in appropriate attire and make up for the same.
3. Theme based instrumental music or songs with appropriate lyrics and dialogues can be taken.
4. **Bollywood music should not be selected for the performance.**
5. The selected music / song is to be brought in MP3 format on a pen drive.
6. Theme appropriate props can be used.
7. The duration of the performance should be 4-5 minutes inclusive of introduction.
8. Marks will be deducted for exceeding the time limit.
9. The opening and workability of the pen drive will be the sole responsibility of the participating school.

Judgement Criteria:

- 1) Originality
- 2) Costume
- 3) Musicality
- 4) Choreography / Finesse

For further queries, you may contact :

- **Ms. Suguna P. Menon (9810886889)**
- **Ms. Srabani Swगतिका (7008996982)**

ONSITE MODE



MÊLANGE **(Event for Juniors)**

EVENT	:	Fusion Tattva
ELIGIBILITY	:	Classes IV & V
THEME	:	Classical Fusion
GENRE	:	Indian Classical Bandish
NO. OF PARTICIPANT(S)	:	A team of 07 students (6 singers and 1 instrumentalist. Each team must necessarily consist of singers from both classes IV & V)
TIME OF THE EVENT	:	9:15 a.m. onwards
VENUE	:	Junior Dance Room and Room No. G-17 (Ground Floor, Primary Wing)

GENERAL GUIDELINES:

1. Participants are required to prepare a classical bandish with a western touch to present a fusion.
2. The song presentation must not exceed 5 minutes.
3. Marks will be deducted for exceeding the time limit.
4. The participants are to present the composition live with any two instruments.
5. Only one team per school accompanied by a maximum of two instrumentalists is allowed. One instrumentalist as mentioned above must be a student from any of the above grades and other instrumentalist must be a teacher.

Judgement Criteria:

- 1) Swara and Taal
- 2) Accuracy of Raga
- 3) Coordination
- 4) Overall Presentation

For further queries, you may contact :

- **Ms. Harleen Kaur (8076618524)**
- **Ms. Nidhi Thapa (9625499026)**

ONSITE MODE



MÉLANGE **(Event for Juniors)**

EVENT	:	Math-e-Cast (Mathematical Podcast)
ELIGIBILITY	:	Class V
NO. OF PARTICIPANT(S):		A team of 02 students
TIME OF THE EVENT	:	09:15 a.m. onwards
VENUE	:	Room Nos. S-11 and S-12 (Second Floor, Primary Wing)

GENERAL GUIDELINES:

1. The participants are to present a Mathematical Podcast on any one of the following topics:
 - Mythamatics - Math Myths Busted
 - Captain Fraction
 - Counting India - Celebrating India's Mathematical Legacy
 - Polygon Defender
2. An introduction of the topic not exceeding 30 seconds without revealing the name of the school is to be given by the participants.
3. Each team will be allotted 4 minutes (excluding introduction).
4. The first bell will ring at 3 minutes 45 seconds. Thereafter, the final bell will ring on the completion of 4 minutes.
5. Marks will be deducted for exceeding the time limit.
6. Both students must participate equally.
7. The participation of a school will be considered invalid if only one student participates.

Judgement Criteria:

- 1) Creativity
- 2) Content
- 3) Mathematical Aptness
- 4) Confidence and Communication Skills

For further queries, you may contact:

- **Ms. Geetanjali Nayar (9873164579)**
- **Ms. Riddhi Mahajan (9810890154)**

ONSITE MODE



MÉLANGE **(Event for Juniors)**

EVENT	:	The Big Fight (English and Hindi Debate)
ELIGIBILITY	:	Class V
NO. OF PARTICIPANT(S)	:	A team of 02 students
TIME OF THE EVENT	:	09:15 a.m. onwards
VENUE	:	Junior Library (First Floor, Primary Wing)

GENERAL GUIDELINES:

1. Each team should consist of two speakers, one speaking in Hindi and one in English. The topics are as follows:

Topics

English	:	All is fair in war
Hindi	:	युद्ध प्रत्येक समस्या का हल नहीं है।

2. Each speaker will be allotted 2 minutes (excluding introduction) for speaking.
3. An introduction of 30 seconds is to be given by each speaker without revealing the name of the school.
4. The first bell will ring at 1 minute 50 seconds. Thereafter, the final bell will ring on the completion of 2 minutes.
5. Marks will be deducted for exceeding the time limit.
6. There will be no rebuttal.
7. The participation of a school will be considered invalid if only one student from a team, participates.

Judgement Criteria :

- 1) Content
- 2) Confidence
- 3) Clarity of Speech
- 4) Overall Presentation

For further queries, you may contact :

- **Ms. Falguni Kapoor (9999142003)**
- **Ms. Menka Tyagi (8860189166)**

ONSITE MODE



MÉLANGE **(Event for Juniors)**

EVENT	:	Envisage
ELIGIBILITY	:	Class V
NO. OF PARTICIPANT(S)	:	01
SOFTWARE	:	MS Power Point (Version 2010 or later)

GENERAL GUIDELINES:

1. Participants are to design a dream smart home using new technologies. They are required to use themes, hyperlinks, action buttons, inserting media etc. and create a presentation on the **theme “Buttons, Bots and Brainy Homes-Future at your Fingertips.”**
2. The participants are required to showcase their dream smart home in overlay video format.
3. Entries (MP4 files) are to be submitted as a shareable link by clicking on the button given below.
4. The opening and workability of the link will be the sole responsibility of the participating school.
5. Entries must be submitted on **Monday, 06 October 2025** between **8:00 a.m. to 10:00 a.m.**
6. Multiple entries will not be accepted. The first entry which reaches school will only be considered.

Judgement Criteria:

- 1) Creativity and Visual Appeal
- 2) Content
- 3) Presentation Skills
- 4) Synchronization

CLICK HERE
TO SUBMIT
THE ENTRY

For further queries, you may contact :

- **Ms. Divya Sharma (9891311645)**
- **Ms. Smily Mutneja (7508743610)**

ONLINE MODE

REGISTER FOR MÉLANGE



SPECTRUM

SENIOR WING



ACE

(Commerce and Entrepreneurship Club)

EVENT REVIVAL	:	RE: IGNITE - STRATEGIC PITCHING CHALLENGE
MODE OF CONDUCT	:	Online (Preliminary Round) On-site (Final Round)
ELIGIBILITY	:	Classes XI & XII
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

GENERAL GUIDELINES

- RE:IGNITE is a dynamic entrepreneurial challenge that places participants in the role of turnaround strategists.
- Participants will analyze real-world startup failures and develop viable strategies for their revival.
- Event Format:
 - **Preliminary Round (Online)**
 - **Objective:**
Analyze the assigned startup failure and propose a revival plan.
 - **Deliverable:**
A 10-slide presentation (excluding introduction and conclusion slides) covering the following:
 - Root Cause Analysis
 - SWOT Analysis
 - Operational Restructuring
 - Product/Service Innovation and Enhancement
 - Marketing Strategy Revamp
 - Financial Planning and Resource Optimization
 - **Participation:** All registered teams will participate in this round.
 - **Selection:** Top 6 teams will qualify for the Final Round. Confirmations will be sent to the selected teams via email.
 - **Final Round (On-site)**
 - **Objective:**
To pitch the reimagined startup strategy proposed in Round I.

For example, if the failed startup analyzed was BYJU'S, and the revival strategy resulted in a new, refined business model called ABC Learning, then Round II will centre around pitching ABC as a full-fledged startup - highlighting how it incorporates lessons learned from the downfall of BYJU'S and how it offers a viable and improved solution for the future.

- **Presentation Format:**

- 7-minute pitch followed by 3 minutes of Q&A by the panel.
- PPT with maximum 12 slides (including slides for introduction and conclusion).

- **Strategy Framework:**

Teams must present their rebranded or redesigned startup strategy, including the following:

- Market Analysis
- Financial Projections
- Operational Strategy
- Product/Service Innovation
- Sustainability and Scalability Model
- Risk Management Framework
- Organizational Structure & Team Roles
- Timeline
- Budget Allocation and Resource Management
- Performance Metrics
- Future Roadmap

- **Additional Considerations**

Participants are encouraged to highlight:

- Competitive Advantage and Differentiation
 - Go-to-Market Strategy
 - Customer Acquisition and Retention Plans
 - Tech Integration or Digital Strategy
 - Impact Assessment (Social, Economic, or Environmental)
- Only original content is permitted. Plagiarism in any form will lead to disqualification.
 - Use of AI-generated content is strictly prohibited.
 - Visuals, infographics, diagrams, and other creative graphic elements are strongly encouraged to enhance clarity and engagement.
 - Submission deadlines and venue details will be shared with all registered participants prior to the event.

SUBMISSION : PDF of the case study must be emailed to aceinter.dpsdw@gmail.com latest by 29 September 2025.

JUDGEMENT CRITERIA

1. Depth and Clarity of Analysis
2. Creativity and Originality of the Strategy
3. Strategic and Operational Feasibility
4. Financial Viability and Forecasting
5. Market Awareness and Opportunity Assessment
6. Risk Mitigation Planning
7. Communication and Delivery Quality
8. Teamwork and Cohesion

For queries (if any), you may contact
Teacher I/C. : Ms. Sumita Roy (9999849611)



ACE

(Commerce and Entrepreneurship Club)

EVENT	: 'LIGHTS, CAMERA, COMMERCE-THE REEL CHALLENGE'
MODE OF CONDUCT	: Online (submission-based)
ELIGIBILITY	: Classes XI- XII
NUMBER OF PARTICIPANTS	: A team of 2 students per school

GENERAL GUIDELINES

- Participant must design a DIY mascot.
- The mascot costume should represent the chosen commerce theme.
- Each team must also, create a 90 second reel showcasing the assigned theme.
- Themes (select any one) :
 - Future of Money
 - Smart Consumers
 - Start-up Sparks
 - Think Global, Act Local
- Reel format : .mp4/.mov (vertical , maximum 90 seconds)
- Use of visuals, graphics, or storytelling techniques is encouraged.
- Participants must use English for Storytelling.
- All content must be original. Plagiarism will lead to disqualification.
- Use of AI tools is not permitted.
- The complete reel must be email to aceinter.dpsdw@gmail.com with school name and details of the participants.
- Last date for submission in Friday, 03 October 2025.

JUDGEMENT CRITERIA

1. Costume Creativity
2. Clarity of Concept
3. Relevance to Theme
4. Originality and Innovation
5. Technical Execution

For queries (if any), you may Contact

Teacher I/C - Ms. Shweta Bhargava (8826345255)



ACE

(Commerce and Entrepreneurship Club)

EVENT	:	BRAND SLAM
MODE OF CONDUCT	:	Online (Preliminary Round) On-site (Final Round)
ELIGIBILITY	:	Classes XI & XII
NUMBER OF PARTICIPANTS	:	A team of 4 students per school

GENERAL GUIDELINES

- **Preliminary Round (Online) - Design Meets Imagination**
 - All registered teams will be assigned a brand. Their task is to advertise a new feature that their company is launching, via a short advertisement designed to capture market attention.
 - The advertisement must not exceed 3 minutes.
 - Last date of submission is September 29, 2025 (by drive link).
 - The top 8 teams will qualify for the Final Showdown.
- **Final Round (On-site) - Ad Fusion Madness**
 - Qualifying teams will be assigned an industry beforehand.
 - Each team will present a compelling Ad-Mad performance before a panel of judges.
 - Time limit: 5 minutes

JUDGEMENT CRITERIA

1. Acting skills
2. Relevance to the assigned Industry
3. Creativity and Innovation

For queries (if any), you may contact:

Teacher I/C - Ms. Sapna Sharma (98189 25152)

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AEON

EVENT	:	HIST-O-SKIT
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes IX-XII
NUMBER OF PARTICIPANTS	:	A team of 4 students per school

GENERAL GUIDELINES

- Each team will be provided with a box containing random historical objects (e.g., an artificial sword, a crown, a scroll, or a toy gun)
- Participants will have 10-15 minutes to develop a historical skit incorporating these objects.
- The skit can either reimagine a real historical event or depict an entirely fictional narrative.
- After the preparation time, each team must present a 4-5 minute skit using the provided props.
- All given props must be integrated meaningfully into the performance.
- All teams must adhere strictly to the time limit specified for the performance.
- The use of foul language, offensive gestures, or any content that disrespects any community, religion, or gender will result in immediate disqualification.
- Mentioning the name of your school during the performance is strictly prohibited.
- The decision of the judges will be final and binding.

JUDGEMENT CRITERIA

1. Creativity and Originality
2. Integration of Props
3. Content and Presentation
4. Teamwork and Coordination

For queries (if any), you may contact:

Teachers I/C - Ms. Shalini Chaturvedi (9910106106)
Ms. Nonita Malik (9968340113)



AEON

EVENT : **DIPLOMACY THROUGH TIME**

MODE OF CONDUCT : Offline

ELIGIBILITY : Classes XI & XII

NUMBER OF PARTICIPANTS : A team of 2 students per school

GENERAL GUIDELINES

- The competition follows standard MUN procedures and pre-decided portfolios.
- The participants (Delegates) are expected to engage in formal diplomatic discourse, research-based arguments, and negotiation strategies.
- Participants will engage in discussions surrounding key global issues relevant to the historic event (e.g.-WWI, WWII, the Great Depression, Cold War, Influenza/Smallpox pandemic, etc.).
- Delegates must present practical solutions for the sub-conflicts of major historical crises.
- The key challenge is to propose resolutions that diverge from historically established strategies, offering fresh perspectives on resolving conflicts through diplomacy.

JUDGEMENT CRITERIA

1. Historical Accuracy
2. Collaborative Diplomacy
3. Innovative Resolutions / Creative Problem-Solving

For queries (if any), you may contact:

Teachers I/C – Ms. Shalini Chaturvedi (9910106106)

Ms. Rashmi Batra (9971904301)



AEON

EVENT	:	HISTORY REDRAWN
MODE OF CONDUCT	:	Online (submission-based event)
ELIGIBILITY	:	Classes IX-XI
NUMBER OF PARTICIPANTS	:	1 student per school

GENERAL GUIDELINES

- Each contestant must submit an original hand drawn (not digital) artwork, inspired by a specific historical art movement or artist.
- **Written Accompaniment:** In addition to their artwork, contestants must provide a descriptive account explaining:
 - The symbolism and meaning behind their artwork.
 - The historical significance of the chosen artistic tradition.
 - How their work reinterprets the traditional form in a contemporary light.
- Participants must draw inspiration from existing art works/ styles and ensure their submission is original. Any form of plagiarism will lead to immediate disqualification.
- **Artistic Inspirations:** Participants may take ideas from different Indian and international art traditions. Some examples are :
 - Indian Art Styles: Mughal Miniature Art, Tanjore Art, Bengal School of Art , Rajasthani Miniature Art
 - International Art Movements: Florentine School ,Venetian School , Dutch Golden Age ,Russian Avant-Garde
- Entry to be submitted to aeondpsdwarka@gmail.com by **Monday, 06 October 2025**.

JUDGEMENT CRITERIA

1. Artistic Technique
2. Creativity and Originality.
3. Symbolism and Historical Relevance.
4. Technical Finesse and Execution.
5. Clarity and Depth of Written Account.

For queries (if any), you may contact:

Teacher I/C - Ms. Garima Chaudhary (8800650307)

REGISTER HERE



EVENT	: AERHOX
MODE OF CONDUCT	: Online
ELIGIBILITY	: Classes IX - XII
NUMBER OF PARTICIPANTS	: A team of maximum 5 students per school

GENERAL GUIDELINES

- **Challenge:** Design a compelling advertisement for a futuristic flying car.
- **Format:** Entries can be submitted in the form of a short video or animated advertisement.
- **Objective:** Creatively showcase the features, functionality, and future potential of flying cars.
- **Evaluation:** Entries will be evaluated on the basis of creativity, technical insight, and marketability.
- **Submission:** Email your entries to aerofdpsdwarka@gmail.com by **05 October 2025**.

JUDGEMENT CRITERIA

1. Creativity and Originality
2. Clarity of Concept
3. Technical Insight
4. Visual Appeal

For queries (if any), you may contact:
Teacher I/C - Ms. Harsha Kalra (9891210067)



AEROX

EVENT	:	APOLLO
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes VIII-XII
NUMBER OF PARTICIPANTS	:	A team of 3-5 participants per school

GENERAL GUIDELINES

- **Challenge:** Each team will design its dream aircraft and create a short action film or trailer centered around it. Teams are encouraged to be as imaginative as possible in both aircraft design and storyline.
- **Format:** Submit a pre-recorded action movie or trailer (1–3 minutes) featuring your custom-designed aircraft.
- **Participation:** Participants may appear in their own films /trailers as actors, narrators, or characters.
- **Materials:** The use of props and materials such as LEGO pieces, cardboard, craft supplies, and digital models is encouraged.
- **Model Requirement:** Bring a physical model of your aircraft to the venue on the day of the event.
- **Presentation:** Teams must give a brief explanation of their aircraft model and the concept of their film/trailer during the event.
- **Submission:** All films/trailers must be emailed to aerofdpsdwarka@gmail.com by **05 October 2025** and on the day of the event all teams must bring their movies/ trailers on a pendrive.

JUDGEMENT CRITERIA

1. Creativity and Originality
2. Aircraft Design and Innovation
3. Visual Appeal
4. Model Presentation

For queries (if any), you may contact:
Teacher I/C - Ms. Harsha Kalra (9891210067)



AEROX

EVENT	:	AERIS
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes VIII- XI
NUMBER OF PARTICIPANTS	:	A team of 2-3 students per school

GENERAL GUIDELINES

Round 1: AeroX Card Game (UNO-style)

- Based on the classic **UNO** game format.
- Special power cards (e.g., +4, skip) include aviation trivia challenges.
- Power takes effect **only if** the player **fails** to answer the trivia (e.g. “draw 4 cards or Name 4 aircrafts in 5-10 seconds”).
- All team members play together as one unit

Round 2: Guess Who – Aviation Edition

- Based on the classic **Guess Who** board game format.
- One player from each team will participate.
- Each player is assigned an aviation/space - themed identity and must guess it by asking yes/no questions.
- Remaining team members may observe but not assist.

Round 3: Aviation & Space Pictionary

- A classic game of drawing and guessing aviation and space related terms.
- One team member draws, while teammates guess.
- No letters, numbers, or verbal clues are allowed.
- Teams get multiple chances with a different member drawing in each round.

JUDGEMENT CRITERIA

1. Trivia Accuracy
2. Speed Under Pressure
3. Team Coordination
4. Bonus for Maximum correct Answers

For queries (if any), you may contact:
Teacher I/C - Ms. Harsha Kalra (9891210067)

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APPRENDRE EN S'AMUSANT - FRENCH CLUB

EVENT	:	UNE BANDE DESSINÉE
MODE OF CONDUCT	:	Off-site
THEME	:	Le robot veut être humain
ELIGIBILITY	:	Classes IX & X
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

GENERAL GUIDELINES

- The competition is open to French learners only
- Participants are required to create a comic strip in French, consisting of 4 - 6 panels on an A4 sized sheet.
- Entries must be the original work of the students.
- Copied work will be disqualified the artwork should be original.
- The art work must be handmade and can be created using any medium, such as water colours, acrylic, oil paints, etc.
- Participants must send their entries to the host school by **3rd October, 2025**.

JUDGEMENT CRITERIA

1. Originality
2. Relevance to the Theme
3. Creativity

For queries (if any), you may contact:

Teacher I/C - Ms. Srabani Saha (9818650788)



APPRENDRE EN S'AMUSANT - FRENCH CLUB

EVENT	:	UNE FABLE DE LA FONTAINE
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Class VI
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

GENERAL GUIDELINES

- The performance must be entirely in French.
- Participants may dress according to the theme.
- A warning bell will sound after **two and a half minutes**.
- Participants must strictly adhere to the time limit.
- A hardcopy of the fable must be submitted.
- **Maximum duration: 3 minutes.**

JUDGEMENT CRITERIA

1. Overall Presentation
2. Fluency and Pronunciation.
3. Delivery and Team Coordination.
4. Humour and Dramatic Expression.

For queries (if any), you may contact:

Teacher I/C - Ms. Srabani Saha (9818650788)



APPRENDRE EN S'AMUSANT - FRENCH CLUB

EVENT	:	VIRE LANGUE
MODE OF CONDUCT	:	Offsite
ELIGIBILITY	:	Classes VII & VIII
NUMBER OF PARTICIPANTS	:	1 (one from either class) student per school

GENERAL GUIDELINES

- The performance must be entirely in French.
- Each team will be given a topic on the spot.
- One minute will be given to each team for preparation.
- Strict adherence to the time limit is required.
- A warning bell will sound after 20 seconds.
- Maximum duration: 30 seconds.

JUDGEMENT CRITERIA

1. Fluency and Pronunciation
2. Overall Presentation
3. Clarity and Diction
4. Confidence and Stage Presence

For queries (if any) , you may contact:

Teacher I/C - Ms. Srabani Saha (9818650788)

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AXIOM

EVENT	:	MATH -O-DRAMA : WHERE NUMBERS TAKE THE STAGE!
MODE OF CONDUCT	:	Offline
ELIGIBILITY	:	Classes VI - VIII
NUMBER OF PARTICIPANTS	:	A team of 5 - 6 students per school

GENERAL GUIDELINES

- Each team must perform a short drama based on one of the following Mathematical topics:
 1. The Story of Zero
 2. A Day in the Life of a Fraction
 3. The Magic of Fibonacci
 4. A Courtroom Drama: Pi vs. Infinity
 5. Math in Real Life (e.g. shopping, architecture, nature, travel, etc.)
 6. The Adventures of a Calculator in Trouble
- The duration of the drama should not exceed 5–7 minutes.
- Participants must bring their own props and costumes.
- Musical instruments and background soundtracks (if required) should be managed by the team.
- The decision of the judges will be final and binding.

JUDGEMENT CRITERIA

1. Creative Use of Props & Stage
2. Clarity of Concept
3. Theatrical Presentation & Engagement

For queries (if any), you may contact:

Teachers I/C - Ms Madhumita Paul (9810694713)

Ms Anjali Chauhan (9910224859)

Ms Aditi Bhatt (9818847616)

Ms. Ruchika Sharma (9868907479)



AXIOM

EVENT	:	MATHS SPLENDOUR
MODE OF CONDUCT	:	Online
ELIGIBILITY	:	Classes IX and X
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

GENERAL GUIDELINES

- Participants are required to create a video of 5 to 8 minutes on any one of the following topics using charts, models, animations or ppts.
 - The Mystery of Quadratics: Parabolas and Possibilities.
 - Permutations and Combinations: Counting the Impossible
 - Probability: Predicting the Unpredictable
 - Sequences and Series: Patterns That Shape Our World
 - Trigonometry: The Math Behind Maps and Stars.
- The Google Drive link to the video should be sent latest by **Monday, 29 September 2025**.

JUDGEMENT CRITERIA

1. Quality of Presentation
2. Relevance to the Theme
3. Innovation and Creativity
4. Depth and Accuracy of Research

For queries (if any), you may contact:

Teachers I/C - Ms Madhumita Paul (9810694713)
Ms Anjali Chauhan (9910224859)
Ms Aditi Bhatt (9818847616)



AXIOM

EVENT	:	MATHWAGERS: WHERE NUMBERS MEET NEGOTIATION
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes XI and XII
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

GENERAL GUIDELINES

- Each school may nominate one team of two students.
- The competition will be conducted on-site in two rounds.
- Teams will be required to bid for questions and wager points.
- Questions will be based on Mathematical Concepts of Trigonometry, Permutations and Combinations, Calculus, Coordinate Geometry, Algebra.
- The team with the highest total score at the end of the event will be declared the winner.

JUDGEMENT CRITERION

- Highest number of points scored at the end of the event.

For queries (if any), you may contact:

Teachers I/C - Ms. Ritu Gera (9560488499)

Mr. Surender (9818604551)

Ms. Urvashi Lamba (9971171771)

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CORE

EVENT	:	RUMBLE
MODE OF CONDUCT	:	Online (Preliminary Round) On-site (Final Round)
ELIGIBILITY	:	Classes IX-XII
NUMBER OF PARTICIPANTS	:	A team of 5 students per school (1+2+2)

GENERAL GUIDELINES

Preliminary Round (Online)

- **Team composition :**
 - 1 member for Hardware Task.
 - 2 different member for Surprise Tasks.
 - 2 members for the Final Round.
- **Date and Time of Competition :**
 - Hardware Task : on **5th October 2025**, 7:00 pm onwards
 - Surprise Tasks : on **5th October 2025**, 8:00 pm onwards
 - Links will be shared on WhatsApp.
- **Additional Instructions :**
 - The surprise tasks will be shared via Google Form and must be completed within one hour.
 - Each task carries assigned points.
 - The **top 8** teams will qualify for the final round.

Final Round (On-site)

- Participants will be assigned additional tasks in the same domains, to be completed within the stipulated time.
- Teams must designate **2 members** for a multi-round gaming competition conducted in a Bracket Format.
- The specific games will be disclosed at the time of the event.

For queries (if any), you may contact:

Teachers I/C - Mr. Amit Dua (9811203062)

Ms. Gurpreet Gandhi (9891156066)

Ms. Ruchika Jain (9850960119)



CORE

EVENT	:	CREATIVE
MODE OF CONDUCT	:	Online (Preliminary Round) On-site (Final Round)
ELIGIBILITY	:	Classes IX-XII
NUMBER OF PARTICIPANTS	:	A team of 6 students per school

GENERAL GUIDELINES

- Participants must innovate according to the given prompt to address real world problems.
- Teams must create graphics, audio, UI/UX Design, 3D assets aligned with the prompt to endorse their product.
- Each team will be given a common prompt and must produce the required deliverables.

DELIVERABLES

- **Innovation:** Participants must present a structured business model with their proposed idea.
- **Development:** Teams must develop a working prototype based on the prompt. Points will be awarded for functionality, implementing UI designs, and cleanliness of code.
- **Design:** Deliverables may include logos, colour palettes, branding guidelines, posters, UI/UX designs, 3D models/animations, promotional videos/trailers.
- **Audio and Video Production:** Teams must create original audio tracks and video aligned with their product.
- **Pitch:** The top 10 finalists must present their product on-site.

RECOMMENDED SOFTWARES / LANGUAGES

- Adobe XD, After Effects, Illustrator, InDesign, Photoshop, Sketch, Figma
- Premiere Pro, Blender, Maya, Vegas Pro, DaVinci Resolve, FL Studio
- Any CAD software
- HTML, CSS, Javascript, React Native, NodeJS, PHP, Android Studio

SUBMISSION GUIDELINES

- The prompts and timelines will be available on : <https://coreisus.com/events/> from **27 September 2025, 0:00 am.**
- Submission deadline for Preliminary Round: **4th October 2025, 8:00 pm.**
- Submission link will be shared on WhatsApp.

For queries (if any), you may contact:

Teachers I/C - Mr. Amit Dua (9811203062)

Ms. Gurpreet Gandhi (9891156066)

Ms. Ruchika Jain (9850960119)

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ECOPHORIA

EVENT	:	POD-E-CON
MODE OF CONDUCT	:	Online
ELIGIBILITY	:	Classes XI & XII
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

GENERAL GUIDELINES

- POD-E-CON is a single round, podcast-based event, where participants become economic storytellers, combining research, opinion and creativity in audio and visual form.
- Each team will be given an economic crisis in advance, which will serve as the core topic of their podcast.
- Teams must create and present a 3-minute podcast episode.
- The podcast must include:
 - **A compelling introduction**
 - **Clear economic analysis**
 - **Real-life examples or case studies**
 - **Concluding remarks or key takeaways**
- Participants may incorporate sound effects, music and dialogues. Creativity is encouraged but the focus must remain on economic understanding.
- The script must be original. Plagiarism will lead to disqualification.
- All equipment (mikes, laptops, speakers, cameras) must be arranged and managed by the participants themselves.
- The decision of the judges will be final and binding.

JUDGEMENT CRITERIA

- Clarity of Content and Structure
- Economic Understanding and Depth of Research
- Creativity in Concept and Delivery
- Engagement and Voice Modulation
- Team Coordination

For queries (if any), you may contact:

Teachers I/C - Ms. Mohua Bhattacharjee (9891681390)

Ms. Simranjit Kaur (9999735388)



ECOPHORIA

EVENT	:	AD-DICTIVE ECOPLAY
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes IX & X
NUMBER OF PARTICIPANTS	:	A team of 3 students per school

GENERAL GUIDELINES

- Ad-dictive EcoPlay is a live advertisement and costume-based event, where participants become ambassadors of government schemes related to economics through fancy dress, skits, and promotional pitches.
- The schemes will be shared in advance with participating schools.
- Each team must come dressed in a costume that creatively represents the assigned scheme.
- On the day of the event, teams will perform a 5 minute live advertisement showcasing and explaining the scheme. The focus will be on **WALKING, TALKING & PITCHING THE SCHEME**.
- Presentations may include jingles, slogans, props or visuals.
- Participants must arrange their own costumes and props, clearly aligning with the assigned theme.
- No offensive content, material, political bias, or sensitive humour is permitted.
- A timer will ensure adherence to the time limit.

JUDGEMENT CRITERIA

- Clarity of Economic Concept
- Creativity and Relevance of Costume
- Creativity of Script/Performance
- Stage Presence and Delivery
- Time Management

For queries (if any), you may contact:

Teachers I/C - Ms. Mohua Bhattacharjee (9891681390)

Ms. Simranjit Kaur (9999735388)



ECOPHORIA

EVENT	:	BUDGET-O-NOMICS
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes XI & XII
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

GENERAL GUIDELINES

- Budget-o-nomics is a single-round event in which participants act as policymakers to draft an Indian state budget.
- After registration, each team will be assigned a specific Indian state.
- Teams must draft a forward- looking budget for the upcoming financial year.
- The budget should be based on: Analysis of past allocations, Current needs and Future goals of the state.
- Teams must propose strategic allocation to various components, such as estimated revenue, welfare schemes, fiscal deficit, and surplus strategies.
- The budget must be presented using a PowerPoint presentation (maximum 12 slides).
- Each team will have 5 minutes to present, followed by one interjection from each other team.
- Exceeding the time limit will lead to deduction of points.
- A sample budget format will be shared with all registered teams prior to the event state.
- The budget needs to be framed according to the fiscal year 2025-26.

JUDGEMENT CRITERIA

- Structure of Presentation
- Content and Depth of Research
- Creativity and Originality
- Logic of Argument
- Handling of Interjections

For queries (if any), you may contact:

Teachers I/C - Ms. Mohua Bhattacharjee (9891681390)

Ms. Jayanthi Narayanan (9999777271)

REGISTER HERE



ETC CLUB

EVENT	:	EMOTIQUEST - THE IMPROV SHOWDOWN
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes IX & XI
NUMBER OF PARTICIPANTS	:	A team of 4 students per school

GENERAL GUIDELINES

- Teams will be assigned a humorous or offbeat topic (e.g. The Secret Life of a Microwave, Aliens Reviewing Earth's Snacks or A Banana's Campaign for President.)
- A total 10 minutes will be given to prepare a short act in the form of a jingle, skit, word poem or rhymed monologue - combining storytelling with a rhythmic or musical element.
- Midway through the performance, a moderator will give an emotional cue (displayed or announced).
- Upon receiving the cue, teams must immediately adapt their tone, body language, and dialogue to match the new emotion, continuing their performance seamlessly and convincingly.

JUDGEMENT CRITERIA

1. Creativity and Originality
2. Emotional Adaptability
3. Performance Skills
4. Rhyme/Rhythm and Language

For queries (if any), you may contact:

Teacher I/C - Ms. Geetika Manish Puri (9811428815)



ETC CLUB

EVENT	:	WHODUNNIT LIVE
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Class XI
NUMBER OF PARTICIPANTS	:	A team of 4 students per school

GENERAL GUIDELINES

- Each participating team will script and perform an original short mystery play based on a fictional crime - theft, betrayal, sabotage, or a humourous mishap.
- The performance must contain carefully planted clues, two red herrings (misleading hints), two suspects, one key piece of evidence and least one major plot twist.
- The ultimate goal is to entertain, mislead, and intrigue the audience, while giving them just enough information to solve the mystery.
- At the end of each play, the audience will guess the criminal and their motive, before the truth is revealed.
- The time limit for each performance will be 8 minutes, including introduction and conclusion.
- Scripts are not permitted. All plays must be original; pre-written or published scripts will not be accepted.

JUDGEMENT CRITERIA

1. Creativity and Originality
2. Storytelling Clarity and Flow
3. Acting and Team Coordination
4. Effective Use of Clues and Red Herrings

For queries (if any), you may contact:

Teacher I/C - Ms.Geetika Manish Puri (9811428815)



ETC CLUB

EVENT	: MORE THAN A POST: THE INSTAGRAM IMPACT CHALLENGE
MODE OF CONDUCT	: Online
ELIGIBILITY	: Class IX
NUMBER OF PARTICIPANTS	: A team of 2 students per school

GENERAL GUIDELINES

- Teams must create a mock Instagram profile that tells a story, spreads awareness or champions a cause.
- Content should reflect creativity, coherence, and clarity - with each post (video, reel, photo, or caption) supporting a central theme or message.
- Treat it like a digital campaign blending storytelling, strategy and aesthetics.
- Mediums accepted: filmed content, animation, motion graphics, static images, carousels, stories, longer videos, screen recordings or a combination of these
- There should be minimum 6 posts and maximum 10 posts.
- Use of inappropriate language or behavior will lead to disqualification of the team.
- Use of AI is strictly prohibited.

SUBMISSION GUIDELINES

- Submissions to be mailed at etcdpsdw@gmail.com by **Tuesday, 30 September 2025**.
- The posts should be tagged on Instagram with the official event hashtag (e.g., #ETCMockFeedChallenge)

JUDGEMENT CRITERIA

1. Creativity
2. Originality
3. Message Clarity
4. Aesthetics

For queries (if any), you may contact:

Teacher I/C – Ms. Geetika Manish Puri (9811428815)

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FLUX

EVENT	:	AQUAJET
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes IX-XII
NUMBER OF PARTICIPANTS	:	A team of 3 students per school

GENERAL GUIDELINES

- Teams must prepare a working model of an aqua-jet from reusable waste materials such as plastic bottles, DVDs, et cetera.
- Bonus points will be awarded for integrating a functional parachute with the rocket.
- Only manual bicycle pumps or 12 V DC-operated pumps are permitted. Participants must bring their own launchers, air pumps, and appropriate corks.
- The host school will not provide any launchers.
- Use of soft chemicals (e.g. baking soda and vinegar) is permitted. Use of hard chemicals will lead to disqualification.

JUDGEMENT CRITERIA

1. Range
2. Creativity
3. Flight Time

For queries (if any), you may contact:

Teachers I/C – Ms. Puja Sehgal (9871578751)

Ms.Charu Aggarwal (9560459005)



FLUX

EVENT	:	RUBE RALLY
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes VI-VIII
NUMBER OF PARTICIPATION	:	A team of 3 students per school

GENERAL GUIDELINES

- Participants must design and build a 'Rube Goldberg' machine to perform a simple task through a series of chain reactions.
- Everyday materials should be used in innovative ways, incorporating basic Physics concepts such as levers, pulleys, inclined planes, and momentum.
- Participants are required to bring all necessary materials and assemble their machines on-site.
- Teams should demonstrate how their machine works and clearly explain the underlying scientific principles and design.

JUDGEMENT CRITERIA

1. Functionality of the Machine
2. Clarity of Explanation
3. Number of Steps in the Mechanism
4. Creativity and Originality.

For queries (if any), you may contact:

Teachers I/C - Ms. Puja Sehgal (9871578751)
Ms. Aarti Verma (8826609808)



FLUX

EVENT	:	SYMPHONICS
MODE OF CONDUCT	:	Online
ELIGIBILITY	:	Classes VI-VIII
NUMBER OF PARTICIPANTS	:	A team of 3 students per school

GENERAL GUIDELINES

Teams are supposed to

- design and construct a musical instrument using simple or recycled materials.
 - explain the underlying Physics principles involved in the working of their instrument.
 - demonstrate the instrument by performing a short tune or rhythm.
- All entries must be submitted in the form of a video or Google Drive link at Dpsdflux@gmail.com before **05 October, 2025**.
- Submission of Models to the school (DPS Dwarka) is mandatory for the top three teams.

JUDGEMENT CRITERIA

1. Sound Quality of the Instrument.
2. Effective Application
3. Presentation and Clarity of Explanation.
4. Creativity and Originality

Please note: The top 3 teams will be required to send their musical instruments to DPS Dwarka.

For queries (if any), you may contact :

Teacher I/C - Ms. Puja Sehgal (9871578751)

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FOCUS

- EVENT** : **APERTURIZE**
- MODE OF CONDUCT** : On-site
- ELIGIBILITY** : Classes IX - XII
- NUMBER OF PARTICIPANTS** : 1 participant per team and 2 teams per school
- Team 1** - APERTURIZE JUNIOR - Classes VI - VIII
- Team 2** - APERTURIZE SENIOR - Classes IX - XII

GENERAL GUIDELINES

- Participants will be required to click a picture based on a prompt provided on the spot, inside the school premises.
- Each participant must bring their own camera and accessories (tripod, laptop etc.) for the event.
- Phone photography is prohibited.
- Photographs must be clicked in RAW format
- Only in-camera editing is permitted, Use of any external editing software will result in immediate disqualification.

JUDGEMENT CRITERIA

1. Relevance to the Topic
2. Creativity and Clarity
3. Technical Proficiency

For queries (if any), you may contact:

Teacher I/C : Ms. Raziya Ahmed (8800437532)



FOCUS

EVENT	:	CAMSCURA
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes IX - XII
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

GENERAL GUIDELINES

- Participants will be required to create a storyboard using 4-5 pictures on a topic disclosed on the spot.
- A title must be provided for the story. Captions are permitted, however not mandatory.
- Participants must bring their own cameras and accessories (tripod, laptop etc) for the event.
- Judges may question participants about their storyboard.
- Phone photography is prohibited.
- Stock photographs are strictly forbidden. Any team found using them will be immediately disqualified.
- Further instructions will be provided on the day of the event.

JUDGEMENT CRITERIA

1. Creativity
2. Relevance to the topic
3. Clarity of Presentation
4. Technical Proficiency

For queries (if any), you may contact:

Teacher I/C : Ms. Raziya Ahmed (8800437532)



FOCUS x CORE

(RENDER THE MOMENT)

EVENT	:	VIDNETTE (Filmmaking)
MODE OF CONDUCT	:	Online
ELIGIBILITY	:	Classes VIII - XII
NUMBER OF PARTICIPANTS	:	A team of 4-5 students per school

GENERAL GUIDELINES

- Participants must create captivating and original stories, taking full creative control of the camera. Whether your passion is storytelling, acting, or working behind the scenes, this event offers an opportunity to transform, ideas into visual narratives.
- The time duration of the film must not exceed 5-6 minutes.
- A suitable title must be included.
- PROMPT are as follows:
 - **A door that only opens inwards:** A metaphor for self-discovery...the protagonist's journey depends on learning to face themselves instead of seeking answers outside.
- OR**
- **The Seat by the window:** A quiet student always sits by the same window in class. After they suddenly stop coming to school, a classmate sits there and begins to learn why that seat mattered so much.
- The submission link will be provided in the WhatsApp group.
- Use of videos or clips sourced from the internet will lead to disqualification.

LINK TO THE WHATSAPP GROUP –

<https://chat.whatsapp.com/GTNqlaART1pEJoOhBaMBE0>

SUBMISSION GUIDELINE

All Submissions must be made latest by **05 October 2025** to dpsfocus@gmail.com

JUDGEMENT CRITERIA

- 1.Cinematography
- 2.Creativity
- 3.Editing and Technical Proficiency
- 4.Relevance to the Topic

For queries (if any) , you may contact:

Teacher I/C : Ms. Raziya Ahmed (8800437532)

Students I/C : Mishka Bansal (7042807444)

Aaruni Rathore (9810071980)

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GENESIS

EVENT	:	CRYPTOBIO
MODE OF CONDUCT	:	Offline
ELIGIBILITY	:	Classes XI & XII
NUMBER OF PARTICIPANTS	:	A team of 2 students per school
NUMBER OF ROUNDS	:	3

GENERAL GUIDELINES

- Each participating school must be represented by the prescribed number of students.
- Any adapted content must be duly acknowledged, with source citation.
- The decision of the judges will be final and binding.
- The final product created during the event E-Junk will be retained by the host school.
- For event-specific queries, contact the designated teacher in charge.

ROUND 1 - PATHOGEN PURSUIT

- **Concept:**
 - Teams act as rapid response units investigating a fictional, fast-spreading disease outbreak.
 - They must identify the pathogen and determine its mode of transmission.
- **Objective:**
 - Locate patient zero, and propose containment strategies based on provided data.
- **Gameplay:**
 - **Initial Briefing:** A dramatic announcement will be made about a sudden outbreak (e.g., Mystery illness spreading through a local festival!).
 - **Patient Profiles:** Participants will be provided with 5-10 fictional case studies containing details of symptoms, travel history, recent contacts, and onset times.
 - **Mock Lab Report:** Team will receive cryptic information: Gram stain results, presence of viral particles, culture growth on specific media, antibody titers.

- **Environmental Clues:** Photos or descriptions of potential contamination sites (e.g., a picnic area, a water fountain, a specific food vendor) will be provided.
- **The Challenge:** Teams analyze all data to:
 - Identify pathogen type (bacteria, virus, fungus, parasite).
 - Determine the mode of transmission (airborne, waterborne, vector-borne, contact).
 - Propose effective containment measures (e.g., quarantine symptomatic individuals, boil water advisory, vector control, vaccine development strategy).
- **Creative Twist:** Teams plot onset times on a timeline to visualise spread. Facilitator will provide periodic 'news updates', misleading information to simulate real-world uncertainty.
- **Props:** Patient cards, lab reports, maps, environmental photos, colored string/pins for tracing contacts, whiteboards for proposed solutions.

ROUND 2 - "Who Am I?"

- **Theme:** Rapid-Fire Botanical Deduction Challenge.
- **Concept:** Teams identify plants, plant parts, or botanical concepts based on progressively revealing visual and textual clues.
- **Setup:**
 - **Image Slides/Cards:**
 - Each question includes 3-5 clues, starting from the most ambiguous to the most obvious.
 - Teams may answer at any stage. Points decrease as clues progress. If unanswered, the question passed to the next team.
 - **Clue 1 (Ambiguous Visual):** A highly zoomed-in photo of a specific texture (bark, leaf vein, flower part), or a highly stylized drawing.
 - **Clue 2 (Slightly More Revealing Visual + Cryptic Text):** A wider view, or a different angle, plus a riddle or hint about its ecological role or unique feature.
 - **Clue 3 (Key Visual + Scientific Hint):** A clear photo of a distinguishing feature, plus a scientific term or specific adaptation.
 - **Clue 4 (Almost Obvious Visual + Direct Hint):** A recognizable image, with a common name or a famous fact.
 - **Time Limit:** 20-30 seconds per clue.
 - **Scoring:** Points are awarded based on the clue at which the correct

answer is given. Only the final response for each question will be considered.

- **Point System:** (Max 10 points per question)
 - **Correct Answer for Clue 1:** 10 points
 - **Correct Answer for Clue 2:** 7 points
 - **Correct Answer for Clue 3:** 5 points
 - **Correct Answer for Clue 4:** 3 points
 - **No Correct Answer:** 0 points
- **Winning:** The team with the highest cumulative score across all rounds will be declared the winner.

ROUND 3 - Bioclue: An Interactive Murder Mystery Challenge

- **Event Overview:**
- Participants will investigate a fictional murder mystery, using biological evidence and analytical reasoning.
- Clues will be provided in the form of physical evidence, forensic reports, and live enactments.
- **Scoring:**
 - **Correct Culprit Identification:** 10 points
 - **Accurate Explanation of Motive:** 5 points
- **Correct Interpretation of Biological Evidence:** points will be awarded for each correctly interpreted piece of evidence.
- **Materials:**
 - **Crime Scene Setup:** Photos, diagrams, and props representing physical evidence.
 - **Forensic Reports:** Fictional reports on DNA, pollen, hair, insects, and toxicology.
 - **Suspect/Witness Information:** Backstories, motives, and scripted responses for the participating teams.
 - **Answer Key:** The solution to the mystery and explanations for each clue.
 - **Scoring Sheets:** To track team performance.

For queries (if any), you may contact:

Teachers I/C : Ms. Hema Joshi (97112 27944)

Ms. Poonam Sinha (88604 52569)



GENESIS

EVENT	:	CELL AND SEEK
MODE OF CONDUCT	:	Offline
ELIGIBILITY	:	Classes VI & VII
NUMBER OF PARTICIPANTS	:	A team of 2 students per school
NUMBER OF ROUNDS	:	2

GENERAL GUIDELINES

ROUND 1 - GUESS WHO

- Inspired by the classic game, *Guess Who?*, this is a biology-based challenge to test deduction skills.
- Two teammates sit face-to-face.
- **Clue-Giver:** Receive a card containing a biology-themed riddle. (about a disease, organism, body part, or biological process)
- **Guesser:** uses a 'guessing grid' with possible answers.
- The guesser may ask up to 3 questions (regarding colour, classification, function, or key traits) without using the actual term or any gestures.
- Based on the clues, the guesser gives **one final answer**.
- Each round has a **fixed time limit**. No second attempts are permitted.
- **Correct Guess** : 1 Point

ROUND 2 - DISEASE SCRIBBLE

- This is a biology-themed drawing challenge.
- One participant from each team selects a chit containing the name of a disease.
- The disease must be drawn on the board without using any words, letters, numbers, or verbal hints.
- The drawing should depict symptoms, causes, or visual clues related to the disease.
- The partner must identify the disease within one-minute.

For queries (if any), you may contact:

Teachers I/c : Ms. Hema Joshi (97112 27944)

Ms. Sonali Arora (9811166978)

Ms. Reena Singhal (7503776868)



GENESIS

EVENT	:	PITCH A PRODUCT
MODE OF CONDUCT	:	Online
ELIGIBILITY	:	Classes VII & VIII
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

GENERAL GUIDELINES

- Teams must create and pitch an innovative, biology-based product or solution addressing a real-world problem.
- The idea must be rooted in biological concepts such as biotechnology, microbiology, environmental science.
- The Presentation should be persuasive and presented to a panel of 'Sharks.'
- Teams must submit a video presenting their pitch.
- The focus should be on creativity innovation, feasibility, and scientific accuracy

JUDGEMENT CRITERIA

1. Scientific and Real-World Relevance
2. Innovation and Creativity
3. Feasibility and Implementation
4. Effectiveness and Impact
5. Presentation and Communication

For queries (if any) , you may contact:

Teachers I/C: Ms. Hema Joshi (97112 27944)

Ms. Sonali Arora (+91 9811166978)



GENESIS

EVENT	:	E-JUNK
MODE OF CONDUCT	:	Offline
ELIGIBILITY	:	Classes IX & X
NUMBER OF PARTICIPANTS	:	A team of 3 students per school

This event aims to sensitize students to all issue of e-waste generation and its environmental impact.

It promotes practices like repurposing and recycling of materials while enhancing creativity and innovation.

GENERAL GUIDELINES

- Each team must create a unique sculpture using discarded e-waste.
- The use of non - electronic waste should be minimal.
- Participants must prepare a 2-3 minute video show casing the making of the sculpture, including photographs of different stages.
- The video should clearly highlight, different materials used and explain the process of creation.
- Focus should be on creativity, sustainability and a clear message communicated through the sculpture.
- Each sculpture must have a meaningful title be unique and reflect originality.
- The teams will display the sculpture and demonstrate with the help of the video.

JUDGEMENT CRITERIA

1. Creativity
2. Title of the Sculpture
3. Sustainability and Practical usage of the sculpture
4. Clarity of Message
5. Originality and Uniqueness

For queries (if any), you may contact:

Teacher I/C: Ms. Hema Joshi (97112 27944)

Ms. Sudha Rana (+91 9818066592)

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GERMAN CLUB

EVENT	:	Lachen Auf Papier - Comic Strip Creation
MODE OF CONDUCT	:	Online
ELIGIBILITY	:	Classes VII & VIII
NUMBER OF PARTICIPANTS	:	A team of 2-3 students per school

GENERAL GUIDELINES

- Each team must create a 4-6 panel comic strip in German.
- Participant may use stick figures or simple sketches - the focus should be on creativity and language, not artistic skills.
- Only German dialogues should be used in text bubbles.
- Suggested themes:
 - ▶ A day at a German market (Ein Tag auf dem Markt)
 - ▶ Lost in Berlin (Verloren in Berlin)
 - ▶ School adventures (Abenteuer in der Schule)
- The school name and participants' names must be mentioned clearly in the submission mail.
- All entries must be emailed to **germadpsd@gmail.com** latest by **05 October 2025**.

JUDGEMENT CRITERIA

1. Originality
2. Creativity
3. Language Accuracy
4. Overall Presentation

For queries (if any), you may contact

Teacher I/C - Ms. Parul Relhan (9911245647)



GERMAN CLUB

EVENT	:	Ad-Zap Auf Deutsch! – German Advertisement
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes VI- X
NUMBER OF PARTICIPANTS	:	A team of 3-4 students per school

GENERAL GUIDELINES

- Each team will perform a live advertisement in German.
- Time limit: 1-2 minutes per performance.
- The advertisement may promote any real or fictional product (e.g. a wacky gadget, magical pen, travel package to Germany).
- Use of simple props, posters, jingles or cue cards is permitted.
- The advertisements should be prepared in advance and must use simple and correct German sentences.
- Elements of humour, exaggeration, and drama are strongly encouraged.

JUDGEMENT CRITERIA

1. Uniqueness and Originality
2. Aesthetic Quality
3. Creativity
4. Overall Presentation

For queries (if any), you may contact

Teacher I/C - Ms. Parul Relhan (9911245647)



GERMAN CLUB

EVENT	:	Deutsch Darstellen - Skit Competition
ELIGIBILITY	:	Classes VIII & IX
MODE OF CONDUCT	:	On-site
NUMBER OF PARTICIPANTS	:	A team of 3-4 students per school
THEME	:	Life in Germany or German Fairy Tales

GENERAL GUIDELINES

- The performance must be entirely in German.
- Skit duration is 5–7 minutes.
- Props and costumes must be arranged by participants.
- Minimal background music is permitted (if required).
- The script must be submitted in advance.
- Language must be school-appropriate.
- Teams are expected to rehearse thoroughly to avoid prompting.

JUDGEMENT CRITERIA

1. Presentation and Introduction of Skit.
2. Fluency and Pronunciation.
3. Creativity and Use of Props / Costume.
4. Delivery and Team Coordination.

For queries (if any), you may contact
Teacher I/C - Ms. Parul Relhan (9911245647)

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HIGH OCTANE

EVENT	:	AERHOX
MODE OF CONDUCT	:	Online
ELIGIBILITY	:	Classes IX - XII
NUMBER OF PARTICIPANTS	:	A team of maximum 5 students per school

GENERAL GUIDELINES

- Challenge: Design a compelling advertisement for a futuristic flying car.
- Format: Entries can be in the form of a short video or animation advertisement.
- Objective: Creatively showcase the features, functionality, and future potential of flying cars.
- Entries will be evaluated on creativity, technical imagination, and market appeal.
- Submission: Email your entries to aeroxdpsdwarka@gmail.com and Highoctaneclubdps@gmail.com by the designated deadline.

JUDGEMENT CRITERIA

1. Creativity and Originality
2. Clarity of Concept
3. Technical Insight
4. Visual Appeal

For queries (if any), you may contact:

Teachers I/C : Ms. Harsha Kalra (9891210067),
Ms. Kalpana Chahar (93129 52890)



HIGH OCTANE

EVENT	:	HOC DRAG WARS
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes IX & X
NUMBER OF PARTICIPANTS	:	A team 2-3 students per school

GENERAL GUIDELINES

- **Format:** Drag Wars is a 3-stage Remote-Controlled (RC) car competition comprising car upgrades, quizzes, and both drag as well as track races.
- **Round 1: Mod & Drag**
 - Teams will be assigned a pre-modified RC car and a fictional budget (e.g., 1000 credits) managed via custom upgrade software.
 - The budget must be allocated strategically to select performance upgrades, such as Acceleration Boost, Launch Control, Traction Enhancer and Power Units.
 - Each upgrade will influence the backend performance parameters of the RC car.
 - Teams will compete in 1v1 drag races, utilizing their budget allocations.
 - The top 50% of teams on the leaderboard will provide to the next round.
- **Round 2: Fuel for Thought**
 - Teams can earn additional credits by answering quiz questions and participating in mini-games focused on the physics of racing, automotive components, real-world F1 and motorsport trivia.
 - Each correct response will earn additional credits, which will be carried forward to the next round.
- **Round 3: Circuit Clash**
 - Teams will select and apply performance modifications to their vehicles using the upgrade software.
 - Each upgrade will dynamically adjust car capabilities through backend programming.

- The competition will take place on a custom-designed mini circuit featuring sharp turns, surface irregularities, and a high-speed straight.
- Each team will race individually against other opponents.
- The fastest team will be declared the winner.

For queries (if any), you may contact:

Teacher I/C: Ms. Kalpana Chahar (93129 52890)



HIGH OCTANE

EVENT	:	BUILD A BEAST
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes X - XII
NUMBER OF PARTICIPANTS	:	A team 3 students per school

GENERAL GUIDELINES

- A creative automobile strategy event where teams will design, budget, and pitch their dream car - entirely on paper and verbally.
- No real car parts or physical models will be used; Activities include auctions, planning, and presentations.

ROUND 1 - THE BUILD ARENA

This round tests **planning, bidding, and technical coherence.**

Starting Budget : ₹ 50,00,000

- **Auction Mechanics:**
 - Auctioneer calls out various car parts (e.g., engine types, suspensions, ECUs, transmissions).
 - Teams bid to purchase parts. Once sold, parts cannot be rebid or exchanged.
 - A complete list of parts will be provided in advance for effective planning.
- **Post-Auction Build:**
 - Teams must assemble their complete vehicle on paper using only the purchased components.
 - All parts must be compatible; Illogical or incomplete builds will be disqualified.
 - Remaining funds may be used to visit the shop to buy optional upgrades (turbo, exhaust, spoiler, etc.) to enhance their build.
 - All upgrades have fixed prices; Balance funds should be invested wisely.
- **Top performing teams will qualify for Round 2.**

ROUND 2 - THE PITCH PIT

- This round is all about showcasing the car design before the 'investors' (judges).
- Each team will get 3 - 5 minutes for the presentation.
- Presentations should focus on both design features and business strategy.
- Judges may ask follow-up questions to test knowledge, reasoning, and adaptability.
- Build Quality, Pitch Effectiveness, and Business Viability
- Budget violations, incomplete builds, or illogical component combinations will result in disqualification.
- Any misconduct, unfair play, or dispute with officials will result in expulsive from the competition.
- The decision of the judges will be final and binding.

KEY FOCUS AREAS:

- Cost Effectiveness
- Profit Margins & ROI
- Practicality & Utility
- Market Appeal & Popularity
- Uniqueness & Innovation
- Scalability / Future Potential

JUDGEMENT CRITERIA

1. Technical Coherence
2. Budget Strategy
3. Creativity and Innovation
4. Overall Completeness

For queries (if any), you may contact:

Teacher I/C – Ms. Kalpana Chahar (93129 52890)

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किरदार क्लब - हिंदी विभाग

कार्यक्रम	:	जीवन के रंग, एक नए किरदार के संग
आयोजन का माध्यम	:	ऑफ़लाइन
पात्रता	:	कक्षा VI - VIII के विद्यार्थी
प्रतिभागियों की संख्या	:	3, प्रति कक्षा एक

सामान्य दिशा-निर्देश

- यह प्रतियोगिता नवरसों पर आधारित है।
- प्रतिभागी विद्यालय के तीनों प्रतियोगी किसी भी तीन रसों की अभिव्यक्ति नाट्य अथवा काव्यात्मक, किसी भी रूप में प्रस्तुत कर सकते हैं।
- प्रस्तुति का समय 2 से 3 मिनट का होगा।
- किसी भी प्रकार के मुखौटे का प्रयोग वर्जित है।
- वेशभूषा प्रस्तुति के अनुरूप होनी चाहिए। साथ ही चेहरे पर मेकअप भी किया जा सकता है।
- किसी भी प्रकार की रिकॉर्डिंग/रिकॉर्डिड सामग्री स्वीकार्य नहीं होगी।
- प्रस्तुति मौलिक होनी चाहिए।
- तीन विद्यार्थियों की एक टीम होगी।
- टीम के प्रत्येक सदस्य की भागीदारिता अनिवार्य है।
- पहली घंटी 2 मिनट पर बजेगी और 3 मिनट पर फाइनल घंटी बजाई जाएगी।

अन्य महत्वपूर्ण निर्देश

- समय सीमा का सभी टीमों द्वारा कड़ाई से पालन किया जाना अनिवार्य है।
- आपत्तिजनक भाषा या किसी भी प्रकार की भावनाओं को ठेस पहुंचाने वाली कोई भी सामग्री प्रदर्शन में शामिल होने पर टीम को तत्काल अयोग्य घोषित किया जाएगा।
- प्रदर्शन के दौरान स्कूल का नाम लेना प्रतिबंधित है।

- निर्णायकों का निर्णय अंतिम एवं सर्वमान्य होगा।

निर्णय के मापदंड

- रचनात्मकता और मौलिकता
- विषयवस्तु और अभिनय
- प्रस्तुति में तीनों रस एक-दूसरे से जुड़े होने चाहिए।

समन्वयक शिक्षक

- श्रीमती हेमा कपूर (9811478314)
- श्रीमती मीनाक्षी पाठक (9717771167)
- सुश्री आरती गुप्ता (9711498019)



किरदार क्लब - हिंदी विभाग

कार्यक्रम	:	संवाद संग्राम / Dramatic Face-Off
आयोजन का माध्यम	:	ऑफ़लाइन
पात्रता	:	कक्षा IX - XII के विद्यार्थी
प्रतिभागियों की संख्या	:	4 प्रतिभागी प्रति टीम

सामान्य दिशा-निर्देश

➤ इस प्रतियोगिता में दो चरण होंगे।

प्रथम चरण:

- टीमों को जोड़ों में विभाजित किया जाएगा (जैसे - टीम A बनाम टीम B, टीम C बनाम टीम D...)
- प्रत्येक जोड़े के बीच एक अभिनय द्वंद्व होगा। दोनों टीमों से एक-एक सदस्य बारी-बारी से मंच पर आएगा और 1.5 मिनट का अभिनय प्रस्तुत करेगा।
- एक विशेष घंटी बजने पर अगला प्रतिभागी मंच पर आ जाएगा, यह क्रम तब तक जारी रहेगा जब तक सभी चार प्रतिभागी मंच पर अभिनय न कर लें।
- प्रदर्शन के दौरान एक संकेतक घंटी बजेगी, जिसके साथ तत्काल एक संकेत (Prompt) दिया जाएगा जिसे कलाकार को तुरंत अपने अभिनय में शामिल करना होगा।

शब्द संकेत (प्रॉम्प्ट) निम्नलिखित में से हो सकते हैं:

- कोई भावना
- कोई अप्रत्याशित शब्द
- दृश्य में परिवर्तन
- सभी जोड़ों में से विजेता टीम का चयन निर्णायकों द्वारा किया जाएगा।
- विजेता टीमें द्वितीय चरण में प्रवेश करेंगी।

द्वितीय चरण:

- इस चरण में विजेता टीमों को मंच पर ही एक संकेत (प्रॉम्प्ट) दिया जाएगा।
- उन्हें 3-4 मिनट की संक्षिप्त नाटिका प्रस्तुत करनी होगी।
- तैयारी का समय केवल दूसरी टीम के प्रदर्शन की अवधि तक सीमित होगा।

अन्य महत्वपूर्ण निर्देश

- समय सीमा का सभी टीमों द्वारा कड़ाई से पालन किया जाना अनिवार्य है।
- आपत्तिजनक भाषा या किसी भी प्रकार की भावनाओं को ठेस पहुंचाने वाली कोई भी सामग्री प्रदर्शन में शामिल होने पर टीम को तत्काल अयोग्य घोषित किया जाएगा।
- प्रदर्शन के दौरान स्कूल का नाम लेना प्रतिबंधित है।
- निर्णायकों का निर्णय अंतिम एवं सर्वमान्य होगा।

निर्णय के मापदंड

1. रचनात्मकता और मौलिकता
2. विषयवस्तु और अभिनय , प्रस्तुति
3. दिए गए शब्द संकेत (प्रॉम्प्ट) से संबद्धता
4. दिए गए शब्द संकेत (प्रॉम्प्ट) से प्रासंगिकता

समन्वयक शिक्षक

- डॉ॰ माधुरी (9868186288)
- डॉ॰ संवेदना दुग्गल (7011638858)
- सुश्री बिक्रमजीत कौर (9818677976)



किरदार क्लब - हिंदी विभाग

इवेंट	:	फिल्मिस्तान
कार्यप्रणाली का तरीका	:	ऑनलाइन
प्रतिभागियों की संख्या	:	4
पात्रता	:	कक्षा IX – XII

सामान्य दिशा-निर्देश

- यह एक लघु फिल्म- निर्माण प्रतियोगिता है, जिसकी अवधि 4 से 5 मिनट तक होगी।
- प्रत्येक टीम को तीन शब्द- संकेत (प्रॉम्प्ट्स) दिए जाएंगे।
- सभी टीमों को इन तीनों शब्दों को शामिल करते हुए एक लघु फिल्म बनानी होगी। ये शब्द दृश्यात्मक रूप से, मौखिक रूप से या प्रतीकात्मक रूप से (किसी भी रूप में) प्रयुक्त किए जा सकते हैं, लेकिन तीनों शब्द फिल्म की कथा में महत्वपूर्ण होने चाहिए।
- फिल्म मौलिक, तार्किक व रोचक होनी चाहिए और दिए गए शब्द- संकेतों (प्रॉम्प्ट्स) को रचनात्मक ढंग से कहानी में समाहित किया जाना चाहिए।
- सभी टीमों द्वारा निर्धारित समय - सीमा का पालन करना अनिवार्य होगा।
- अभद्र भाषा या भावनाओं को ठेस पहुंचाने वाली किसी भी प्रकार की सामग्री के प्रयोग पर टीम को अयोग्य घोषित कर दिया जाएगा।
- निर्णायकों का निर्णय अंतिम एवं सर्वमान्य होगा।
- जमा करने की प्रक्रिया :-
- फिल्म को MP4 फॉर्मेट में ईमेल द्वारा kirdaardpsdw@gmail.com पर भेजना अनिवार्य है।
- प्रस्तुति में यह स्पष्ट रूप से उल्लेख होना चाहिए कि दिए गए शब्द- संकेतों (प्रॉम्प्ट्स) को फिल्म में किस प्रकार शामिल किया गया है, साथ ही विद्यालय का नाम फिल्म के आरंभ, मध्य एवं अंत में कहीं भी प्रदर्शित नहीं होना चाहिए।
- भेजी जाने वाली फाइल में विद्यालय का नाम एवं प्रतिभागियों के नाम अवश्य लिखें।

मूल्यांकन के मापदंड

1. रचनात्मकता और मौलिकता
2. विषयवस्तु और प्रस्तुति
3. दिए गए शब्द - संकेतों से कथा की प्रासंगिकता
4. फिल्म जमा करने की अंतिम तिथि है शुक्रवार, 03 अक्टूबर 2025

समन्वयक शिक्षक

- डॉ॰ माधुरी (9868186288)
- श्रीमती शालिनी शर्मा (9990606689)

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IONISTA

EVENT	:	ELEMENTAL DRAMATICS
MODE OF CONDUCT	:	Online (Submission-based)
ELIGIBILITY	:	Classes VIII-X
NUMBER OF PARTICIPANTS	:	A team of maximum 5 students per school

GENERAL GUIDELINES

- Participants must create a short film based on a Chemistry-related theme.
- The film should clearly incorporate a Chemistry concept, topic or application.
- The storyline may explain a scientific phenomenon, present a fictional story rooted in chemical principles or creatively personify elements and reactions.
- Participants may take inspiration from existing media (movies, shows etc.). However, plagiarism or direct copying will lead to disqualification.
- The use of foul language or inappropriate content will lead to disqualification.
- Time Limit: 4-5 minutes
- Each entry must be sent with the file name mentioning school name and the Event Name (E.g. DPS Dwarka -Elemental Dramatics) to: ionistadpsdwarka@gmail.com in **.mp4 format** latest by **05 October 2025**.
- Each school must submit only one entry.

JUDGEMENT CRITERIA

1. Creativity and Originality
2. Scientific Accuracy
3. Relevance to Chemistry

For queries (if any), you may contact :

Teachers I/C - Ms. Kanupriya Sethi (9654650706)
Ms. Meetu Sobti (8800497501)



IONISTA

EVENT	:	SHERLOCKED
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes XI & XII
NUMBER OF PARTICIPANTS	:	A team of 2 students per school.

GENERAL GUIDELINES

- Each team will be presented with a Chemistry based mystery.
- The mystery must be solved on the spot by decoding hints, clues, puzzles or games related to Chemistry.
- Teams must adhere to the given time limit for solving the challenge.

JUDGEMENT CRITERIA

1. Subject knowledge
2. Problem solving ability
3. Time taken

For queries (if any), you may contact:

Teachers I/C - Ms.Ila Sharma (9910210738)

Ms.Shumita Bhattacharjee (9873936625)



IONISTA

EVENT	:	CHEMATHON
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes IX-XI
NUMBER OF PARTICIPANTS	:	A team of 2 students per school.

GENERAL GUIDELINES

Teams will compete in three unique Chemistry- based challenges designed to test the knowledge, logic and teamwork skills.

Round 1: ChemChain

This round will be a word association relay. Teams will take turns stating Chemistry-related words associated with a given starting term.

Round 2: PictoChem

Each team will receive a set of images or visual clues and must identify the chemical term, reaction, or concept being indicated.

Round 3: Surprise Round

A mystery challenge that will be disclosed only at the time of the round.

- All rounds will be time-bound and participants are expected to adhere to the given time limits.

JUDGEMENT CRITERIA

1. Subject Knowledge
2. Problem-Solving Skills
3. Team Coordination
4. Speed and Response Time

For queries (if any), you may contact:

Teachers I/C - Ms. Ashu Malik (9811990136)

Ms Akansha Saxena (9015054061)

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SPANISH CLUB

EVENT	:	UNA BATALLA DE PINCEL
MODE OF CONDUCT	:	Off-site
ELIGIBILITY	:	Classes IX & X
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

GENERAL INSTRUCTIONS

- The competition is open to Spanish learners only.
- The theme for the competition is **El Surrealismo (Surrealism)**.
- Participants are required to paint a T-shirt on the given theme.
- Entries must be made by the students themselves.
- Copied work will be disqualified. All artwork must be original.
- Artwork must be handmade and can be created using any medium, such as water colours, acrylics, oil paints, charcoal, etc. on a plain white T-shirt.
- Participants must send their entries to the host school by **03 October 2025**.

JUDGEMENT CRITERIA

1. Uniqueness/ Originality
2. Aesthetic Quality
3. Creativity
4. Overall Presentation

For queries (if any), you may contact:

Teacher I/C - Ms. Priya Gupta (9711554730)



SPANISH CLUB

EVENT	:	POETRY RECITATION & DRAMATISATION
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Class VI
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

GENERAL GUIDELINES

- The performance must be entirely in Spanish
- Participants should provide a brief introduction of the poet and the poem.
- There will be a warning bell after **two and half minutes**.
- Strict adherence to the time is required.
- A hardcopy of the poem must be submitted.
- The performance should not exceed **3 minutes**.

JUDGEMENT CRITERIA

1. Presentation of the poem & Appropriate Introduction
2. Fluency & Pronunciation
3. Delivery and Team Coordination

For queries (if any), you may contact:

Teacher I/C - Ms. Priya Gupta (9711554730)



SPANISH CLUB

EVENT	:	TRABALENGUAS
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes VII & VIII
NUMBER OF PARTICIPANTS	:	1 (from either class) student per school

GENERAL GUIDELINES

- The performance must be entirely in Spanish.
- Each participant will be given a topic on the spot.
- Preparation time of 1 minute will be promoted to each participant.
- Strict adherence to the time is required.
- There will be a warning bell after 20 seconds.
- The total performance duration must not exceed 30 seconds.

JUDGEMENT CRITERIA

1. Fluency and Pronunciation
2. Delivery and Team Coordination

For queries (if any), you may contact:

Teacher I/C - Ms. Priya Gupta (9711554730)

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LUMINARIUM

EVENT	:	MONO MANIA
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes VI – VIII
NUMBER OF PARTICIPANTS	:	1 student per school

GENERAL GUIDELINES

1. Each participant will be assigned a character prompt randomly on the spot (e.g., a talking clock, a jealous cactus, a rebellious shoe).
2. Participants will be given 30 minutes of preparation time to develop their monologue.
3. The monologue must be original, showcasing the personality, emotions, and unique traits of the character.
4. Performance must not exceed 2 minutes.
5. Participants are expected to perform without any props, costumes, or background music.
6. Participants must be in school uniform.

JUDGEMENT CRITERIA

- Creativity and Imagination
- Character Portrayal and Voice Modulation
- Clarity of Speech and Dramatic Impact
- Adherence to Time Limit

For queries (if any), you may contact:

Teachers I/C – Ms. Manu Kohli (9868275275)

Ms. Naina Sharma (9582016232)

Ms. Shilpy Maity (8700585016)

Ms. Geetika Nagpal (8368177143)



LUMINARIUM

EVENT	:	LITERARY SHARK TANK
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes IX and XI
NUMBER OF PARTICIPANTS	:	A team of 5 students per school

GENERAL GUIDELINES

- Teams will act as literary creators/publishers, presenting an original literary masterpiece concept (novel, play, or poetry collection).
- The masterpiece can be a continuation of a classic, a spin-off, an original idea, or a modern retelling of a myth/folklore.
- Within each team of 5 participants, 2 students will present the pitch, while the remaining 3 students will act as 'Sharks', assessing the idea for its business scalability.
- Each team will get 2 minutes to present their literary concept, followed by 3 minutes of interactive questions and answers, and feedback from their internal 'Sharks'.
- Use of visual aids (e.g., PowerPoint slides, poster boards, concept art, mock book covers) is strongly encouraged.
- All team members must participate in the pitch.
- Props or costumes related to the concept are optional but welcome.

JUDGEMENT CRITERIA

1. Originality of Concept
2. Clarity of Pitch
3. Literary Elements
4. Presentation Skills
5. Market and Business Scalability

For queries (if any), you may contact:

Teachers I/C – Ms. Manu Kohli (9868275275)

Dr. Suman Dagur (9711112890)

Ms. Jigyasa Wadhwa (9899377353)

Ms. Manali Kapoor (8800606765)

Ms. Shumita Seth (85888 22252)



LUMINARIUM

EVENT	:	TIMELESS TALK BUBBLES
MODE OF CONDUCT	:	Offline (Submission based)
ELIGIBILITY	:	Classes IX and XI
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

GENERAL GUIDELINES

- Participants must choose a famous Shakespearean quote or monologue and reimagine it in a modern-day context.
- The quote/monologue must be presented on a poster in both versions - Classic and Contemporary.
- The poster should be designed on an A3-size sheet.
- One side should feature the original words of the Bard, while the other should present their modern reinterpretation.
- The poster may be designed using any medium. (No digital/AI tools to be used)
- The name and class of the participants, along with their school name, must be mentioned on the reverse side of the poster.
- Entries must reach the host school on or before **Monday, 06 October 2025** by post in a sealed envelope with name of the event 'Timeless Time Bubbles' mentioned on it.
- Entries received after the submission deadline will not be considered for judgement.
- The host school will retain all entries.

JUDGEMENT CRITERIA

1. Innovation and Creativity
2. Language and Expression
3. Adherence to Guidelines
4. Overall Presentation

For queries (if any), you may contact:

Teachers I/C – Ms. Manu Kohli (9868275275)

Ms. Roma Sharma (9811276079)

Ms. Priyanka Khattar (9818235999)

Ms. Yashima Kharbanda (9953081870)

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EVENT	:	AM²: ANIME MERGE MADNESS' PLAY ON "ANIME × ANIME" WITH AN ENERGETIC TWIST
MODE OF CONDUCT	:	Online
ELIGIBILITY	:	Classes IX and XI
NUMBER OF PARTICIPANTS	:	1 student per school

EVENT CONCEPT

MEDIUM	:	Digital Art Only
THEME	:	Create a New Anime by Fusing Two Existing Ones!
FINAL SUBMISSION FORMAT:		A3 Size Poster (Digital) + A4 Size Explanation Document

Participants are required to **combine two different anime** – including elements like **characters, storylines, themes, aesthetics**, or settings – to **create a completely new, original anime** concept. The fusion should be creative, coherent, and visually compelling.

GENERAL GUIDELINES

- **Registration is mandatory** for participation.
- **Prompts will be shared after registration.** Each participant will receive a unique or category-specific prompt via their registered email.
- This is a **digital art-only competition**. Traditional (hand-drawn) artwork will not be accepted.
- The final submission must include:
 - A **digital poster in A3 size** (29.7 cm × 42.0 cm or 3508 × 4961 pixels).
 - An **A4-size document** (PDF or DOC format) **explaining the fusion** – how and why the chosen anime were combined, the concept of the new anime, and a brief description of the plot or main characters.
- Artwork must be created using digital drawing tools/software. AI-generated or plagiarized work will lead to disqualification.

- The poster should clearly reflect a **fusion of two distinct anime**. Participants must mention the names of the original anime used.
- Any drawing style is acceptable (anime/manga, stylized, etc.); however, but clarity and creativity in the fusion will be key judging factors.
- Content must be **school-appropriate**. Inappropriate or offensive material will not be accepted.
- Submission instructions and deadline will be shared along with the prompts. All entries must be submitted before **06 October 2025** via the provided link/email.

JUDGEMENT CRITERIA

1. Creativity and Originality
2. Clarity and Coherence of Fusion Concept
3. Visual Presentation & Poster Design

For queries (if any), you may contact:

Teachers I/C - Mr. Pramod Satyarthi (9654205263)

Ms. Smita Pushkarna (9873009465)

Ms. Aarti Pandey (9582371403)



EVENT	:	‘CROSSOVER CHAOS’: WHERE ANIME MEETS CARTOON
MODE OF CONDUCT	:	Offline
ELIGIBILITY	:	Classes IX - XI
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

EVENT CONCEPT

MEDIUM	:	Traditional Art (Any medium: pencils, pens, paints, crayons etc.)
THEME	:	Merge an Anime Character with a Cartoon World - Together, but Not Together!
FINAL OUTPUT	:	A3 Size Poster (on Paper)

In this unique art relay, each team will receive a secret prompt during the event consisting of:

👉 **1 anime character**

👉 **1 cartoon universe or background**

Participants must create a visually cohesive poster that brings the anime character into the cartoon world. BUT there's a twist:

- Each team must add a Virtue element kindness, courage, empathy, etc. to the character.
- Incorporate a relevant quote related to the virtue on the painting.

GENERAL GUIDELINES

- The event will be conducted offline.
- Open to students of Classes IX, X, and XI only.
- Participation is in pairs only (no solo entries).
- Each pair will be assigned one anime character and one cartoon universe at the start of the event.
- Artwork must be created on A3-size paper (paper will be provided by the school).
- Any traditional art medium (e.g., pencils, water colours, crayons, etc.) may be used.
- The artwork must be started and completed within the time limit (90 minutes).
- All submissions must be original and appropriate for school setting.

JUDGEMENT CRITERIA

1. Creativity in Concept and Fusion
2. Clarity of Character and Background
3. Visual Appeal & Use of Medium

For queries (if any), you may contact:

Teachers I/C - Mr. Pramod Satyarthi (9654205263)
Ms. Smita Pushkarna (9873009465)
Ms. Aarti Pandey (9582371403)



EVENT	:	PAPERSCAPE: THE ANIME WORLD COLLAGE CHALLENGE
MODE OF CONDUCT	:	Offline (preparatory work to be done beforehand)
ELIGIBILITY	:	Classes VI - VIII
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

EVENT CONCEPT

MEDIUM	:	Tearing Collage (paper only)
THEME	:	Design an Anime and Cartoon-Inspired Background - No Characters, Just the World!

Unleash your creativity by designing an **anime/ cartoon inspired background** without including any characters - only the **vibes, settings, and scenery**. Whether it's a serene cherry blossom street, a bustling Tokyo skyline, a rainy school rooftop, or a mysterious mountain village - your task is to tell a story **through the background only**, using the **tearing collage technique**.

GENERAL GUIDELINES

- The task is to create an anime-style background only - no characters should be included.
- Participants must use the tearing collage technique, using only paper torn by hand / scissors / cutter.
- The final work must be created on an A3-sized MDF Board (provided by the school)
- Time limit: 90 minutes
- All materials must be brought by the participants, including:
 - Colored paper / textured paper/newspaper/magazine cutouts
 - Glue
 - Scrap paper for rough work
 - Optional: scale, pencil (for layout), palette, tissues, etc.
- The background should reflect anime-style themes, settings, and moods, such as nature, cityscapes, fantasy, school life, etc.

JUDGEMENT CRITERIA

1. Creativity and Imagination
2. Execution of the Collage Technique
3. Visual Storytelling (through background only)
4. Effect of Use of Colour and Composition
5. Neatness and Finish

For queries (if any), you may contact:

Teachers I/C - Mr. Pramod Satyarthi (9654205263)

Ms. Smita Pushkarna (9873009465)

Ms. Aarti Pandey (9582371403)

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POLITICO

EVENT	:	DEMOCRA TALK
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes XI and XII
NUMBER OF PARTICIPANTS	:	1 student per school

GENERAL GUIDELINES

- It is a 5-minute impromptu speaking event where participants address unconventional and thought-provoking political prompts with clarity, logic, and a dash of humour.
- Each participant will get 3 minutes to speak continuously on the given topic without pausing, repeating, or deviating.
- Topics will be revealed just before the round. Participants will draw a chit from a box containing the topics.
- After opening the chit, the participant will have 2 minutes to prepare for the assigned topic.
- The use of any AI tools is strictly prohibited and no electronic devices are permitted during the event.
- The use of foul language or inappropriate behaviour will lead to the disqualification of the participant.
- Script reading is discouraged.
- Participants must carry their own stationery items and water bottle.
- Participants are required to attend the event in proper school uniform.
- Registration will be done via Google Form, the link to which will be shared on a later date.

JUDGEMENT CRITERIA

1. Relevance to the topic
2. Fluency and confidence
3. Originality
4. Creativity

For queries (if any), you may contact:

Teacher I/C : Ms. Dalia Haldar (9911763230)

Students I/C : Garima Sagar (8383081498)
Aditi Solanki (7042983947)



POLITICO

EVENT	:	JAGRUKTA JUNCTION
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes XI and XII
NUMBER OF PARTICIPANTS	:	A team of 4 students per school

GENERAL GUIDELINES

- Jagrukta junction is a street play (nukkad natak) competition designed to address pressing social and political issues.
- Teams will perform short, impactful plays on relevant topics of their choice.
- Each team will get maximum 5 minutes to present their performance, which may include live acting, voice, storytelling, satire, music and emotional expression.
- Theme & Language: Performance should be based on a social or political issue and may be presented in English, Hindi or a Bilingual format.
- Minimal use of props is encouraged but the students are required to be in proper school uniform.
- Script reading during the performance is discouraged
- Any controversial content or material targeting a specific community will lead to the disqualification of the entire team.
- Registration will be via a Google Form (the link to which will be shared on a later date).

JUDGEMENT CRITERIA

1. Script and Message
2. Acting and Expressions
3. Creativity and Originality
4. Audience Engagement

For queries (if any), you may contact:

Teacher I/C: Ms. Dalia Haldar (9911763230)

Students I/C: Amartya A. Nath (9971993950)

Hemang Bishnoi (8619696350)



POLITICO

EVENT	:	POLITROLLS : THE MEME BATTLE
MODE OF CONDUCT	:	Online (Submission based)
ELIGIBILITY	:	Classes XI and XII
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

GENERAL GUIDELINES

- The event will be conducted online.
- Both participants in a team must collaboratively create one single original meme based on the given topic and email it to politico43210@gmail.com in PDF Format
- The topic for the event is **GLOBALISATION**.
- The use of AI generated content or plagiarized material is strictly prohibited; such entries will be disqualified.
- Entries containing foul language, controversial or inappropriate content will lead to immediate disqualification of the team.
- Registration will be via a Google Form (the link to which will be shared at a later date).
- Last Date for Submission: **05 October 2025**.

JUDGEMENT CRITERIA

1. Creativity and Originality
2. Impact and Message
3. Visual Appeal and Execution

For queries (if any), you may contact:

Teacher I/C: Ms. Dalia Haldar (9911763230)

Student I/C: Ipsa Yadav (7641023506)

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PSYNAPSE

EVENT	:	THE MENTAL ARENA
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes XI and XII
NUMBER OF PARTICIPANTS	:	A team of 3 students per school

GENERAL GUIDELINES

- Each team will enter the room one by one.
- The room will have five desks, each offering an engaging and challenging psychology-related task.
- Teams should attempt all tasks as quickly and accurately as possible.
- Participants must have a sound understanding of psychology and in its application.
- Team members should collaborate effectively demonstrating agility and precision. They should work together effectively to complete all tasks.
- The team that successfully completes all tasks in the shortest time will be declared the winner.

JUDGEMENT CRITERIA

1. Teamwork & Coordination
2. Accuracy
3. Time Management
4. Problem-Solving Skills

For queries (if any), you may contact:

Teacher I/C: Ms. Samdisha Alagh (9811124141)



PSYNAPSE

EVENT	:	DISORDER DILEMMA
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes XI and XII
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

GENERAL GUIDELINES

- Each team will be assigned a specific psychological disorder.
- Teams will enter the room one by one.
- The room will have six people, each displaying symptoms of different mental health conditions.
- Teams must identify the individual exhibiting the symptoms of the disorder assigned to them.
- Participants should have a clear understanding of psychological disorders and their symptoms.
- Teams must carefully analyze all possible symptoms of their assigned disorder and distinguish them from the symptoms of other disorders.
- The team that correctly identifies their assigned disorder in the shortest time will be declared the winner.

JUDGEMENT CRITERIA

1. Teamwork and Coordination
2. Accuracy
3. Time Management
4. Problem-Solving Skills

For queries (if any) , you may contact:

Teacher I/C: Ms. Samdisha Alagh (9811124141)



PSYNAPSE

EVENT	:	PSYPOST
MODE OF CONDUCT	:	Online
ELIGIBILITY	:	Classes XI and XII
NUMBER OF PARTICIPANTS	:	1 student per school

GENERAL GUIDELINES

- Participants must create a 35-40 second reel raising awareness about a lesser-known mental health topic (e.g.- Alexithymia, Sleep Paralysis, etc.)
- The last Date for Submission is **06 October 2025**, 11:59 p.m. All entries must be submitted to Psynapsedpsdw@gmail.com

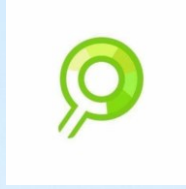
JUDGEMENT CRITERIA

1. Creativity
2. Presentation
3. Relevance
4. Originality

For queries (if any), you may contact:

Teacher I/C: Ms. Samdisha Alagh (9811124141)

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QUIZZING QUOTIENT

EVENT	:	JUNIOR QUIZ - A BATTLE OF YOUNG MINDS
MODE OF CONDUCT	:	Online (Preliminary and Final Round)
ELIGIBILITY	:	Classes VI - VIII
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

GENERAL GUIDELINES

- **PRELIMINARY ROUND– The First Step to Glory!**
 - This round will be conducted online on **04 October 2025**. Platform-Zoom.
 - Participants will attempt quiz questions to assess their knowledge across a diverse range of topics.
 - The Top 6 teams with the highest scores will qualify for the finals which will be held on the same day.
- **FINAL ROUND - The Ultimate Showdown!**
 - This round will feature high-intensity general knowledge questions.
 - Teams will race against time to demonstrate their expertise, quick thinking, sharp memory, and teamwork - the keys to victory.

For queries (if any), you may contact:

Teachers I/C: Mr. Nisheeth Kumar (9868777115)

Ms. Poonam Mograi (9818124637)



QUIZZING QUOTIENT

EVENT	:	SR. TECHNOLOGY QUIZ - A BATTLE OF THE BRIGHTEST MINDS!
MODE OF CONDUCT	:	Online (Preliminary Round) On-site (Final Round)
ELIGIBILITY	:	Classes IX - XII
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

GENERAL GUIDELINES

- **PRELIMINARY ROUND – The First Challenge!**
 - Preliminary round will be conducted online via Google Forms.
 - Participants will answer a series of challenging technology-based questions, designed to test their depth of knowledge in programming, emerging technologies, AI, cybersecurity, etc.
 - The Top 6 teams with the highest scores will qualify for the on-site Grand finals.
- **FINAL ROUND - The Ultimate Face-Off!**
 - Finalists will engage in an intense showdown of advanced technology - based questions.
 - The round will challenge participants to their utmost, testing their analytical skills, quick thinking and team work.

For queries (if any), you may contact:

Teachers I/C: Mr. Nisheeth Kumar (9868777115)

Ms. Deepika Chaudhary (9315843969)



QUIZZING QUOTIENT

EVENT	:	QUIZ X CROSSWORD CHALLENGE
MODE OF CONDUCT	:	Online (Preliminary Round) On-site (Final Round)
ELIGIBILITY	:	Classes IX - XII
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

GENERAL GUIDELINES

- **PRELIMINARY ROUND - The First Test of Brilliance!**
 - Preliminary round will be conducted online via Google Forms.
 - Participants will attempt carefully crafted crossword puzzles designed to challenge their technical knowledge, vocabulary, and critical reasoning abilities.
 - The Top six teams with the highest score will qualify for the on-site Grand Finals.
- **FINAL ROUND - The Ultimate Puzzle Face-Off!**
 - Finalists will tackle expert-level crosswords based on various technology-related topics.
 - The final round will require a deep understanding of technology, innovation, and logical reasoning to decode the answers within the given time limit.
 - Precision, speed, and teamwork will be crucial for victory.

For queries (if any), you may contact:

Teachers I/C: Mr. Nisheeth Kumar (9868777115)

Ms. Ruchika Gupta (8800153901)

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RATIO DECIDENDI

EVENT	: VENATIO DECIDENDI
ELIGIBILITY	: Classes XI & XII
MODE OF CONDUCT	: On-site
NUMBER OF PARTICIPANTS	: A team of 2 students per school

GENERAL GUIDELINES

- Each team will be assigned a famous court case to retrace, from start to finish.
- Participants will embark on a school-wide scavenger hunt, using provided clues to gather key evidence and piece together the puzzle.
- The final clue will lead to the most crucial piece of evidence, securing the team's victory.
- The fastest team to collect and submit all evidence will be declared the winner.
- The use of any AI tools is strictly prohibited.
- Use of foul language or inappropriate behaviour will lead to immediate disqualification.

JUDGEMENT CRITERION

- The first team to submit the last piece of evidence shall be considered the winner.

For queries (if any), you may contact:

Teacher I/C: Ms. Jasmeet Kaur (9654930616)

Students I/C: Khushi Talwar (7217851221)

Manasvi Sharma (8448850280)



RATIO DECIDENDI

EVENT	:	VERITAS LEX – INTER SCHOOL ADR CONCLAVE
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes XI & XII.
NUMBER OF PARTICIPANTS	:	A team of 3 students per school

GENERAL GUIDELINES

- **Case Problems:** Will be provided on the spot.
- **Team Composition:** Each school may send one team comprising three members:
 - 1 Mediator/Arbitrator
 - 2 Party Representatives (Disputants)
- **Medium:** English shall be the medium of proceedings.
- **Preliminary Round - Case Analysis**
 - Teams will be given a short legal dispute/problem.
 - They must analyse the issue and propose suitable Alternative Dispute Resolution (ADR) mechanisms for resolution.
- **Semi-Final Round- Mediation Simulation**
 - Each team will role-play either as disputing parties or as mediators.
 - Emphasis will be placed on communication, empathy and creative settlement.
- **Final Round – Negotiation/Arbitration**
 - The two finalist teams will compete as disputing parties before a panel.
 - They attempt resolution through structured negotiation, under the guidance of an Arbitrator (judge).
- Respectful and Professional communication is mandatory.
- Offensive or derogatory remarks will lead to disqualification of the team.

JUDGEMENT CRITERIA

1. Knowledge and Understanding.
2. Communication and Articulation.
3. Problem-Solving and Creativity.
4. Teamwork and Role Play
5. Professional Conduct.

Awards & Recognition

1. Best Mediator.
2. Best Negotiating Team.
3. Best Legal Reasoning

For queries (if any), you may contact:

Teacher I/C: Ms. Jasmeet Kaur (9654930616)

Student I/C: Moyna Malhotra (8826721173)





RATIO DECIDENDI

EVENT	:	INTERTEXTUAL REFERENCE
MODE OF CONDUCT	:	Online
ELIGIBILITY	:	Classes XI & XII
NUMBER OF PARTICIPANTS	:	1 student per school

GENERAL GUIDELINES

- Participants must submit a 2-3 minute video on any ONE of the given topics:
 - Suggestions to reform or abrogate an existing Law of India.
 - Commentary on the proposed Uniform Civil Code (UCC).
- The page must feature a minimum of ten posts, with memes in either photo or video format, using appropriate language.
- Content should be accurate, informative, and respectful, offering humorous commentary on legal topics.
- This competition encourages creativity, while promoting critical thinking and awareness about legal issues.
- The use of any AI tools is strictly prohibited.
- Use of foul language or inappropriate behaviour will lead to immediate disqualification.

SUBMISSION GUIDELINE

- All submission must be made latest by **05 October 2025**
@rationdecidendi.dpsdw@gmail.com

JUDGEMENT CRITERIA

1. Accuracy
2. Creativity
3. Engagement
4. Factuality

For queries (if any), you may contact:

Teacher I/C : Ms. Jasmeet Kaur(9654930616)

Student I/C : Apoorva Kumar (9625223202)

REGISTER HERE



ROBODEX

EVENT	:	ROBORACE
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes VI - XII
NUMBER OF PARTICIPANTS	:	A team of 3 students per school

GENERAL GUIDELINES

- **BOT TYPE** - Can be wired or wireless but pre-built kit bots are not permitted and will lead to immediate disqualification
- **DIMENSIONS** - 25cm x 25cm x 25cm (5% tolerance)
- **WEIGHT** - The Weight of the bot individually should not exceed 3kg. For wireless bots, the weight of the battery will be included. For wired bots, the weight of the battery will not be included.
- **MAXIMUM VOLTAGE** - 12 V
- **ADDITIONAL INSTRUCTIONS**
 - The bot must complete the obstacle course in the shortest possible time.
 - Obstacles may include upward slopes, see-saws, cupcake obstacle, sand, pebbles, etc.
 - The track will be disclosed at the time of the event.
 - Each skipped obstacle will result in a penalty of 15 seconds added to the total time.
 - Teams may skip a maximum of 2 obstacles.
 - The bot must begin from the Starting Point when the timer starts.
 - The bot must follow the designated track, passing through all the obstacles in the arena.
 - If the bot is stuck/goes off the track, a hand touch is allowed. Only 2 such interventions will be allowed. After that, a time penalty of 5 seconds will be added for each additional touch.
 - The decision of the judges will be final and binding.

JUDGEMENT CRITERIA

1. Uniqueness of Idea
2. Materials used and Cost Efficiency
3. Overall Impact
4. Effectiveness
5. Technicality

For queries (if any), you may contact:

Teacher I/C – Ms. Pooja Batra (9810164182)

Mr. Ujjwal Sharma (8295172582)



ROBODEX

EVENT	:	ROBOSOCCER
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes IX- XII
NUMBER OF PARTICIPANTS	:	A team of 4 students per school

GENERAL GUIDELINES

- **NUMBER OF BOTS PER TEAM** - 2 bots
- **BOT**- Can be wired or wireless but pre-built kit bots are not permitted and will lead to immediate disqualification
- **DIMENSIONS** - 30cm x 30cm x 30cm (5% tolerance)
- **WEIGHT**- Weight of the 2 bots individually should not exceed 5kg. For wireless bots, the weight of the battery will be included in the weight of the bot. For wired bots, the weight of the battery will not be included.
- **MAXIMUM VOLTAGE** -12V
- **ADDITIONAL INSTRUCTIONS**
 - It will be a 2 Vs. 2 match.
 - A standard tennis ball will be used for the match.
 - Defenders are not permitted to cross the midline.
 - Each match will consist of 2 halves. The team which scores the maximum goals will be declared the winner.
 - A difference of 5 goals will be considered a win even if there is time left.
 - Each half of the match will last for 2 minutes with a cooldown interval of 30 seconds in between the two halves.
 - Teams are not permitted to intentionally capture/trap the ball.
 - In case wires of the bots get entangled, the match will be stopped temporarily.
 - No Intentional damage should be done to the opponent's team bots. (2 warnings will be given and thereafter a penalty will be imposed).
 - The team with maximum goals will be declared the winner of the match.
 - The decision of the judges will be final and binding.

JUDGEMENT CRITERIA

1. Uniqueness of Idea
2. Materials used and Cost Efficiency
3. Overall Impact
4. Effectiveness
5. Technicality

For queries (if any), you may contact:

Teacher I/C - Ms. Pooja Batra (9810164182)

Ms. Shikha Sethi (9818807952)



ROBODEX

EVENT	:	ROBOTHON
MODE OF CONDUCT	:	Online
ELIGIBILITY	:	Classes VI - XII
NUMBER OF PARTICIPANTS	:	A team of 4 students per school

GENERAL GUIDELINES

- Participating teams will be required to solve a real-life problem using robotics.
- Teams must create a working prototype in advance showcasing the idea of their project.
- The prototype must be unique. Plagiarism will not be accepted.
- Used ready-made online kits is strictly prohibited.
- Brownie points will be awarded for a cost-effective and eco-friendly prototype.
- Each team will have to pitch their product in a pre-scheduled online meeting with the judges within 5 minutes, followed by a Q & A round.
- Teams may use a PPT for detailed explanation.

JUDGEMENT CRITERIA

1. Uniqueness of Idea
2. Materials used and Cost Efficiency
3. Overall Impact
4. Effectiveness
5. Technicality

For queries (if any), you may contact:

Teacher I/C - Ms. Pooja Batra (9810164182)

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SOCIUS

EVENT	:	CULTURAL CARNIVAL
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes XI & XII
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

GENERAL GUIDELINES

- Each team will showcase a culturally inspired costume, accompanied by a short act or narration that highlights how the chosen cultural group preserves its traditions in the modern world.
- The team may represent any cultural group/region of India
- Design and present a costume inspired by the chosen culture
- During the walk, include one cultural gesture (such as a folk dance step, a traditional greeting, or a symbolic action).
- Teams may enhance their presentation with background music.
- In addition to the costume presentation, deliver a 2-minute explanation/performance highlighting:
 - Traditional practices (festivals, rituals, food, clothing, language).
 - Performing arts (folk tales, songs, dances, theatre).
- Art, crafts, embroidery, tattoos, ornaments, or other unique features.
- How the culture sustains its identity in today's modern society.
- Performances can be serious, comical, or a blend of both but must remain dignified and appropriate.
- Costumes and content must be school-appropriate and culturally sensitive.
- Props are permitted but must be easy to carry and safe (no fire, liquids, or sharp objects).
- Satire is permitted, however religiously or culturally disrespectful content is strictly prohibited.

JUDGEMENT CRITERIA

1. Costume Creativity and Cultural Relevance
2. Content Accuracy and Research
3. Stage Presence and Clarity
4. Originality of Interpretation
5. Engagement and Overall Impact

For queries (if any), you may contact:

Teacher I/C: Ms. Raziya Ahmed (8800437532)



SOCIUS

EVENT	:	ACT TO REACT
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes XI & XII
NUMBER OF PARTICIPANTS	:	A team of 4-6 students per school

GENERAL GUIDELINES

- Each school will be assigned one broad theme at the time of registration.
- On the day of the event, teams will hand only draw a specific current issue from a set of chits.
- Participants will have 30 minutes to prepare a 5-minute original skit linking the assigned theme to the drawn issue.
- Skits may be humorous, satirical, dramatic, or symbolic - but must convey a strong message.
- Only basic props (charts, placards, chairs, markers) are permitted.
- Skits can be in English or Hindi.
- Use of offensive language or disrespect toward any community/group is strictly prohibited.
- All performances must adhere to the time limit.
- Participants will have 30 minutes for preparation (after drawing the chit) and 5 minutes for the performance.

JUDGEMENT CRITERIA

1. Creativity and Originality
2. Relevance to Theme and Issue
3. Clarity of Sociological Message
4. Stage Presence and Expression
5. Team Coordination and Timing

For queries (if any), you may contact:

Teacher I/C: Ms. Raziya Ahmed (8800437532)



SOCIUS

EVENT	:	SOCIO LENS
MODE OF CONDUCT	:	Online
ELIGIBILITY	:	Classes XI & XII
NUMBER OF PARTICIPANTS	:	A team of 3 students per school

GENERAL GUIDELINES

- The event is a one round, visually driven competition where participants act as social observers, capturing the pulse of society through visuals and voices.
- It blends photography, public opinion and social analysis to explore contemporary social issues.
- Each team will receive a relevant social issue/theme after registration.
- Teams must capture and submit one original photograph representing their assigned social issue.
- Teams must also produce and submit a 3-minute video that captures public perspectives on the assigned issue by asking relevant questions and compiling the responses.
- The video must end with the team's own reflection or key takeaway based on the insights collected.
- The photograph and video must be original creations. Plagiarism or use of stock images/videos will lead to disqualification.
- Creativity is encouraged, but the focus should remain on sociological observation and understanding.

SUBMISSION GUIDELINE

- All submissions must be made latest by **05 October 2025** to **sociusdpsdwarka@gmail.com**

JUDGEMENT CRITERIA

1. Relevance to Theme
2. Originality and Creativity
3. Depth of Public Engagement
4. Sociological Insight
5. Technical Execution
6. Overall Impact

For queries (if any), you may contact:

Teacher I/C: Ms. Raziya Ahmed (8800437532)

REGISTER HERE



SOCRATES- THE DEBATING AND MUN SOCIETY

EVENT	:	CONTINUOUS CRISIS COMMITTEE (CCC) DIPLOMATIA - <i>SPEAK UP, STAND OUT</i>
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes XI & XII
NUMBER OF PARTICIPANTS	:	A team of 2 students per school

GENERAL GUIDELINES

- The event follows the format of a Model United Nations Conference.
- Participants will be given country portfolios.
- The main agenda of the committee and the allotted portfolios will be shared one week prior to the event.
- During the committee session, participants will receive real-time updates and must respond with informed decisions.
- All discussions will take place under the supervision of the Executive Board (EB).

JUDGEMENT CRITERIA

1. Crisis Response
2. Decision Making
3. Negotiation and Alliances
4. Cohesiveness of Arguments

For queries (if any), you may contact:

Teacher I/C: Ms Jasmeet Kaur (9654936016)

Student I/C: Myra Kaisha (9910885800)



SOCRATES- THE DEBATING AND MUN SOCIETY

EVENT	: LOK SABHA DIPLOMATIA - <i>SPEAK UP, STAND OUT</i>
MODE OF CONDUCT	: Onsite
ELIGIBILITY	: Classes IX & X
NUMBER OF PARTICIPANTS	: 1 student per school

GENERAL GUIDELINES

- Participants will be assigned the portfolios of members of the Lok Sabha.
- Each participant will receive one main agenda and one sub-agenda, one week prior to the day of the event. Portfolios will also be allotted on the same day.
- On the day of the event, all discussions and statements must be made in the presence of the Executive Board (EB) at all times.
- Cross-questioning and rapid questioning from both the EB and other participants will be permitted throughout the event.
- Plagiarism or replication in participants' speeches will lead to immediate disqualification.
- Foul language or derogatory remarks against any personality, participant or the organising body will lead to elimination from the event.

JUDGEMENT CRITERIA

1. Content and Research
2. Use of Parliamentary Procedure and Political Policy
3. Argumentation Skills and Rebuttal
4. Cohesiveness of Speech

For queries (if any), you may contact:

Teacher I/C : Ms Jasmeet Kaur (9654936016)

Student I/C : Amartya A. Nath (9971993950)



SOCRATES- THE DEBATING AND MUN SOCIETY

- EVENT** : **RETRO RAMPAGE - *WHO WINS, WHEN TIME COLLIDES?***
- ELIGIBILITY** : Classes IX and X
- MODE OF CONDUCT** : On-site
- NUMBER OF PARTICIPANTS** : A team of 2 students per school

GENERAL GUIDELINES

- Each team will be allotted two famous personalities one week prior to the event.
- Participants must conduct thorough research and internalise the traits and ideologies of their assigned personas.
- On the day of the event, teams will be given an impromptu case study.
- Teams will be provided with preparation time to formulate their arguments.
- Both participants must actively present their points. No input/response from anyone else is permitted.
- Relying for input/response on only one team member may lead to disqualification.
- Any plagiarism, replication, or use of the internet during event hours will result in immediate disqualification.
- Foul language or derogatory remarks against fellow participants or the organising body will lead to elimination from the event.

JUDGEMENT CRITERIA

1. Speech and Clarity
2. Adherence to Character
3. Content and Research
4. Logical Analysis of the Motion

For queries (if any), you may contact:

Teacher I/C: Ms Jasmeet Kaur (9654936016)

Student I/C: Amartya A. Nath (9971993950)



SOCRATES x CORE

EVENT	: CODE AND CONVERSE - <i>DISCOURSE, DISRUPT, DEVELOP</i>
MODE OF CONDUCT	: Offline
ELIGIBILITY	: Classes XI and XII
NUMBER OF PARTICIPANTS	: 1 student per school

GENERAL GUIDELINES

- Participants will be provided with a technology-related topic on the spot.
- A group discussion will be held under the constant supervision of the organizing body.
- Participants are encouraged to discuss the topic effectively and respond thoughtfully to their peers.
- Any plagiarism, replication, or use of the internet during event hours will lead to immediate disqualification.
- Foul language or derogatory remarks against fellow participants or the organizing body will result in elimination from the event.

JUDGEMENT CRITERIA

1. Speech and Clarity
2. Technological proficiency and Relevance
3. Originality and Structure

For queries (if any), you may contact:

Teacher I/C: Ms Jasmeet Kaur (96549 36016)

Student I/C: Nandini (8860039515)



SOCRATES- The Debating and MUN Society

EVENT	: BRAINSTORM BLITZ - COLLABORATE, INNOVATE, IMPLEMENT
MODE OF CONDUCT	: Online
ELIGIBILITY	: Classes IX-XII
NUMBER OF PARTICIPANTS	: A team of 2 students per school

GENERAL GUIDELINES

- This is a submission-based event.
- Each team will be provided a case study to analyse.
- Teams must evaluate the given problem and propose comprehensive policies and solutions on behalf of a hypothetical state.
- Inspiration may be drawn from modern governments and constitutions, however, originality is essential.
- Submissions must be in the form of a video, not exceeding 5 minutes in duration.
- The use of props, presentations, and graphics is encouraged.
- Voiceovers are not permitted. Participants must appear and speak on camera.
- Any plagiarism or replication in policies will lead to immediate disqualification.
- The use of foul language or derogatory remarks against any personality, participants, or the organizing body will result in elimination from the event.

SUBMISSION GUIDELINE

- All entries must be emailed to socratesmaildpsdwarka@gmail.com latest by **05 October 2025, 11:59 PM.**

JUDGEMENT CRITERIA

1. Logical Analysis
2. Policy Making and Problem Solving
3. Adherence to Time Limit
4. Presentation and Creativity

For queries (if any), you may contact:

Teacher I/C: Ms Jasmeet Kaur (9654936016)

Student I/C: Myra Kaistha (9910885800)

REGISTER HERE



SHOBHINI - THE INDIAN MUSIC CRESCENDO

EVENT	:	NAAD VARSHANI
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes VI - VIII
NUMBER OF PARTICIPANTS	:	Solo Song Group Song (maximum 10 students)

GENERAL GUIDELINES

- The Hindustani Vocal Music Competition for both the Categories will be conducted as per the specifications given below:
 - **Solo** - Time Limit: Maximum 5 minutes from starting bell
Theme: Tarana based on any Hindustani Classical Raag
 - **Group** - Time Limit: Maximum 5 minutes from starting bell
Theme - Samaj Seva (Social Service)
- **OR**
Saksharta (Literacy)
- Each school is permitted to send one team only.
- The team will comprise of maximum 10 students including the INSTRUMENTALIST.
 - Solo participant must be a student from the group song category only.
 - In the solo category, each participating team may use a maximum of three instruments including electronic Tanpura.
- In Group Category, a maximum of four Instruments (self-managed) may be used (key board, Clapbox, Acoustic Guitar, Harmonium, Tabla, Dholak, Violin, Flute, Marcus, Tamburine etc).
- The use of pre-recorded music is prohibited. Teachers and former students are not permitted to assist as instrumentalists or provide backing vocals.
- The group song must be in either Hindi or Urdu.
- The performance may be a cover version or a self-composition.
- Participants must be attired in proper school uniform.

- Bollywood songs are strictly prohibited; any violation will lead to immediate disqualification.
- Decision of the Judges will be final and binding.

JUDGEMENT CRITERIA

1. For Solo Song

- Sur (Melody)
- Taal and Laya (Rhythm)
- Creativity and Originality
- Relevance of the Raag as per theme

2. For Group Song

- Sur (Melody)
- Taal and Laya (Rhythm)
- Creativity and Originality
- Relevance of the Song as per theme

for queries (if any), you may contact:

Teacher I/C: Ms. Seema Chakravarty (9990639120)

REGISTER HERE

DANCE

EVENT	:	UNMUKT UMANG (FUSION DANCE) INDIAN + WESTERN
MODE OF CONDUCT	:	On-site
ELIGIBILITY	:	Classes VI - IX
NUMBER OF PARTICIPANTS	:	A team of 6 - 8 students per school

GENERAL GUIDELINES

THEME: Celebrating the Spirit of Patriotism

- Participants must present a fusion of ONE Indian dance form (Classical or Folk) with any ONE Western dance form.
- Use of PPTs and props is strictly prohibited.
- The selected music and lyrics should reflect the patriotic theme of the event.
- Costumes and dance steps must be decent and appropriate event to maintain the decorum of the event.
- Decision of the judges will be final and binding.

JUDGEMENT CRITERIA

1. Depiction of the Theme
2. Choreography & Music
3. Costume
4. Synchronization

For queries (if any), you may contact:

Teachers I/C: Ms. Namrata Dhawan (9811292304)

Ms. Kanupriya (9810658308)

REGISTER HERE