



REPORT OF - TECHIES CLUB ACTIVITY 2024

Name of the Activity : Scratch Gaming : Mystery Mansion
Day & Date : January 31, 2024
Class : VI
Activity Incharge : Ms. Radhika
Teacher Incharge : Ms. Jyoti Khatter

A Glimpse of the Event

Objectives: To enable the learners:

- *to develop critical thinking, problem solving and designing skills.*
- *to interact, collaborate, and publish with peers, experts or others employing a variety of digital environments and media.*
- *to exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.*

“Creativity is nothing but a way to solve new problems.”

MBS International School, Sector-11, Dwarka organized a Scratch Gaming Competition on 29st January 2024. Many enthusiastic students participated in the competition. The participants were given three days to prepare a game on the topic Mystery Mansion and submit the video online on the given topic. Students were able to check their coding skills and were also inspired to enhance them.

Parameters/ Judgement criteria

- Impact
- Aesthetics of display
- Clarity and expression
- Originality of work
- Knowledge

Result

S.NO	Student Name	Class	Position
1.	Yashasvi Rawat	VI A	First
2.	Rohan	VI B	Second
3.	Kanav	VI D	Third



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SECTOR-11, DWARKA, NEW DELHI-110075



